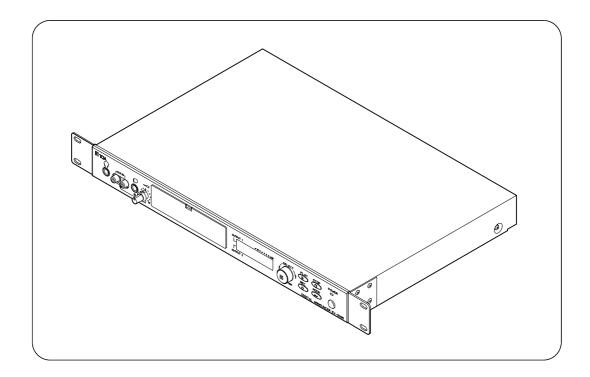


# **OPERATING INSTRUCTIONS**

# **DIGITAL ANNOUNCER**

**EV-350R** 



Please follow the instructions in this manual to obtain the optimum results from this unit. We also recommend that you keep this manual handy for future reference.

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# 1. SAFETY PRECAUTIONS

- Be sure to read the instructions in this section carefully before use.
- Make sure to observe the instructions in this manual as the conventions of safety symbols and messages regarded as very important precautions are included.
- We also recommend you keep this instruction manual handy for future reference.

# **A WARNING**

Indicates a potentially hazardous situation which, if mishandled, could result in death or serious personal injury.

#### When Installing the Unit

- This is a class A product. In a domestic environment this product may cause radio interference in which case the user may be required to take adequate measures.
- Do not expose the unit to rain or an environment where it may be splashed by water or other liquids, as doing so may result in fire or electric shock.
- Use the unit only with the voltage specified on the unit. Using a voltage higher than that which is specified may result in fire or electric shock.
- Do not cut, kink, otherwise damage nor modify the power supply cord. In addition, avoid using the power cord in close proximity to heaters, and never place heavy objects -- including the unit itself -- on the power cord, as doing so may result in fire or electric shock.
- Avoid installing the unit in unstable locations, such as on a rickety table or a slanted surface. Doing so may result in the unit falling down and causing personal injury and/or property damage.

#### When the Unit is Used

 Should the following irregularity be found during use, immediately switch off the power, disconnect the power supply plug from the AC outlet and contact your nearest TOA dealer. Make no further attempt to operate the unit in this condition as this may cause fire or electric shock.

- If you detect smoke or a strange smell coming from the unit.
- · If water or any metallic object gets into the unit
- If the unit falls, or the unit case breaks
- If the power supply cord is damaged (exposure of the core, disconnection, etc.)
- · If it is malfunctioning (no tone sounds.)
- To prevent a fire or electric shock, never open nor remove the unit case as there are high voltage components inside the unit. Refer all servicing to your nearest TOA dealer.
- Do not place cups, bowls, or other containers of liquid or metallic objects on top of the unit. If they accidentally spill into the unit, this may cause a fire or electric shock.
- Do not insert nor drop metallic objects or flammable materials in the ventilation slots of the unit's cover as this may result in fire or electric shock.
- Do not touch a plug or antenna during thunder and lightning, as this may result in electric shock.



Indicates a potentially hazardous situation which, if mishandled, could result in moderate or minor personal injury, and/or property damage.

#### When Installing the Unit

- Never plug in nor remove the power supply plug with wet hands, as doing so may cause electric shock.
- When unplugging the power supply cord, be sure to grasp the power supply plug; never pull on the cord itself. Operating the unit with a damaged power supply cord may cause a fire or electric shock.
- When moving the unit, be sure to remove its power supply cord from the wall outlet. Moving the unit with the power cord connected to the outlet may cause damage to the power cord, resulting in fire or electric shock. When removing the power cord, be sure to hold its plug to pull.
- Avoid installing the unit in humid or dusty locations, in locations exposed to the direct sunlight, near the heaters, or in locations generating sooty smoke or steam as doing otherwise may result in fire or electric shock.

#### When the Unit is Used

- Do not place heavy objects on the unit as this may cause the unit to fall or break, which may result in personal injury and/or property damage. In addition, the object itself may fall off and cause injury and/or damage.
- Contact your TOA dealer as to the cleaning. If dust is allowed to accumulate in the unit over a long period of time, a fire or damage to the unit may result.
- If dust accumulates on the power supply plug or in the wall AC outlet, a fire may result. Clean it periodically. In addition, insert the plug in the wall outlet securely.
- Switch off the power, and unplug the power supply plug from the AC outlet for safety purposes when cleaning or leaving the unit unused for 10 days or more. A fire or electric shock may result.

#### 2. BEFORE OPERATING THE UNIT

# 2.1. General Description

Employing the memory cards as recording media, the unit is a programmable, maintenance-free digital announcer that permits both recording and playback.

#### 2.2. Features

- LCD-displayed operation guides and handy selection dial facilitate recording and playback.
- · Holds up to two memory cards.
- The combination of two sampling frequencies (32 kHz and 44.1 kHz) and four recording grades ("Long", "Normal", "High" and "Extremely High") permits selection of up to eight levels of recording sound quality to best suit given situation.
- Recorded sentences can be combined into complete messages and played back as a program.
- Up to 256 programs can be played back.
- Up to 256 or 1,024 sentences (changeable) can be recorded (when two memory cards are installed).
- Two different messages can be simultaneously output to two different locations.
- In emergency situations, emergency messages can be set to override current programs. (Emergency messages must be pre-recorded.)
- Recording, playback, erasure, and stop can be remotely controlled by external equipment.
- Detachable front cover protects the memory cards from tampering.
- Key lock function prevents accidental key setting changes and tampering of the keys.
- Optional emergency power supply panel permits operation even during power failures.
- Built-in timer allows the same message to be repeated at preset time intervals.

# 2.3. Handling Precautions

- Do not use the unit near heaters or in locations exposed to sunlight. The unit's plastic parts may be deformed or its finish discolored.
- · Avoid installing the unit in humid or dusty locations, as doing otherwise may cause the unit's failure.
- When the unit gets dirty with dust or oil, wipe down with a soft, dry cloth. Never use a chemically-processed cleaning towel or volatile liquids, such as benzine and thinner, because the unit's plastic parts may be deformed or its finish discolored.

#### 2.4. About the Memory Card

The memory card to be used in conjunction with the unit is optional. Purchase the card separately from the unit.

#### 2.4.1. Usable memory cards

Two different types of memory card can be used with the unit: ATA flash memory card and SRAM memory card. Note that purely flash memory cards cannot be used.

#### 2.4.2. Usable memory cards vs. maximum per-card recording time (hour:minute:second)

Capacity (byte)	Card type	Long	Nomal	High	Extremely High	Maker/Model No.
8M	ATA flash	0:16:26	0:10:57	0:08:13	0:05:29	(TOA/EV-F8M)
20M	ATA flash	0:43:24	0:28:56	0:21:42	0:14:28	(TOA/M-A20M)
40M	ATA flash	1:27:05	0:58:04	0:43:33	0:29:02	(TOA/M-A40M)

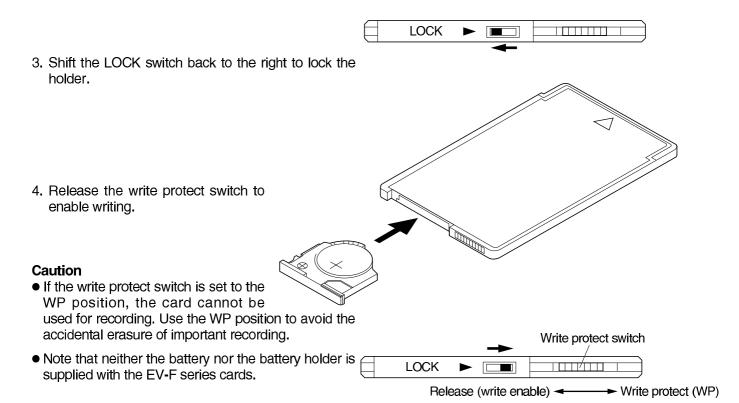
#### **Notes**

- Contact your TOA dealer as for large-capacity cards of other makers.
- All the cards available for the EV-300R and EV-300P (our conventional models) can be used for this unit.
- Up to two memory cards can be installed in the unit.

# 2.4.3. Before using the SRAM memory card

[Backup battery installation]

- 1. Shift the LOCK switch to the left to pull the battery holder out of the card.
- 2. Place the supplied backup battery in the holder with the [+] side up, then reinsert the holder into the card.



[Backup battery replacement (EV-F series excepted)]

If the battery voltage drops below a marginal level, either of the following indications is displayed on the screen.

CARD A BAT. LOW CARD A BAT. OUT

#### Important.

It is suggested that the battery be replaced immediately when the indication of [CARD A BAT. OUT] is displayed.

- Each SRAM memory card (EV-M256, EV-M512, EV-M1024, and EV-M2048) has a built-in auxiliary battery that protects the recorded contents from erasure during the backup battery replacement.
- The auxiliary battery is a rechargeable battery. Charging the battery by inserting it into this unit for 30 minutes or more protects the recorded contents for about ten minutes during the backup battery replacement.
- When replacing the backup battery, be sure to insert the auxiliary battery into this unit (energized state) for 30 minutes or more to keep the auxiliary battery fully charged before replacing.
- · Each battery's life is as follows.

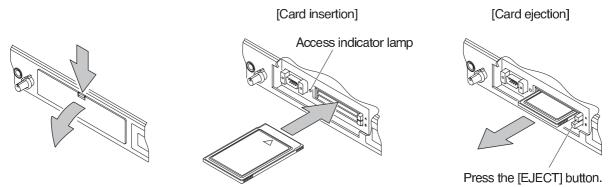
EV-M256: Approximately 5 years EV-M512: Approximately 4 years EV-M1024: Approximately 2 years EV-M2048: Approximately 1 year

• Use the commercial lithium battery BR2325 or CR2325 when replacing the backup battery.

#### 2.4.4. Inserting and ejecting the memory card

Remove the front cover when inserting or ejecting the memory card.

- 1. Push down the front cover tab to remove the cover.
- 2. Insert or eject the card as shown in the figures.



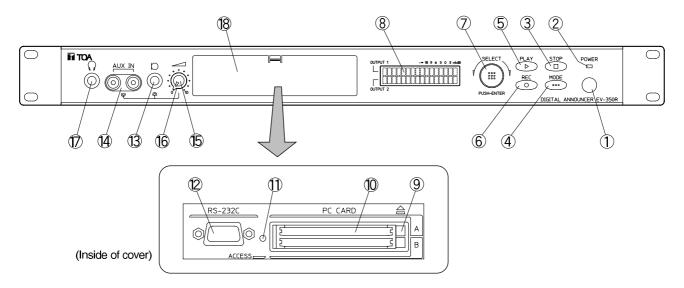
**Caution:** Do not move the card while the access indicator lamp remains lit or is flashing. Data in the card may be lost.

# 2.4.5. Handling precautions for the memory card

- · Do not use alcohol to clean the surface.
- · Do not expose the card to sunlight.
- Replace the battery as soon as it shows a sign of exhaustion. (EV-F series is excepted.)
- Do not get the card wet.
- Put the card in the antistatic envelope (blue) attached to the card when storing. (This also helps prevent foreign matter from accumulating on the edge connector.)

# 3. NOMENCLATURE AND FUNCTIONS

# [Front Panel]



#### 1) Power switch

Power is switched on and off with each depression of this switch.

#### 2 Power indicator lamp

Lights when the power is switched on.

#### 3 Stop key

Press this key to temporarily stop playback or recording.

#### 4 Mode selector key

Press this key to switch the initial screen to the setting menu screen. (See p. 12.)

#### 5 Playback key

Press this key when switching the unit from the initial screen display into playback standby, or starting playback of the designated program in playback standby.

When pressed in recording standby or at the setting screen display, the unit falls into playback standby. (See p. 12.)

# **6** Recording key

Press this key when switching the unit from the initial screen display into recording standby, or starting recording of the designated program in recording standby.

When pressed in playback standby or at the setting screen display, the unit falls into recording standby. (See p. 12.)

#### (7) Selection dial

Selects the operation at recording, playback or setting screen display. (See p. 12.)

# (8) Display screen (LCD)

Displays recording/playback status, setting contents, etc.

#### 9 Eject keys [A, B]

Eject the card inserted into memory card slots A and B.

#### 10 Memory card slots [A, B]

Memory cards to be used for recording or playback are inserted into these slots.

#### 11) Access indicator lamp

Lights when reading from or writing into the card. To prevent the loss of card data, do not insert nor eject the card while the access indicator lamp remains lit or is flashing.

# ® RS-232C terminal (D-sub 9-pin male connector)

Connects to the RS-232C terminal of external equipment.

#### (3) Microphone input

Connects to the microphone to be used for recording or announcement. (See p. 83.)

#### (14) Auxiliary input

Connects to external musical equipment to be used for recording or broadcast.

# (5) Microphone input volume control

Adjusts the microphone input volume.

# **(6)** Auxiliary input volume control

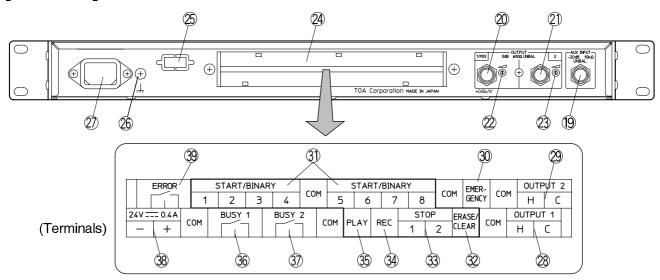
Adjusts the auxiliary input volume.

# **17** Headphones output

Connects to headphones for monitoring.

(18) Front cover

# [Rear Panel]



#### 19 Auxiliary input

Connects to external musical equipment to be used for recording or broadcast.

#### **20 Output 1**

Sends out the unit's playback signal, or signals from the microphone input or auxiliary input. (See p. 84.)

#### (21) Output 2

Sends out the unit's playback signal, or signals from the microphone input or auxiliary input.

# 22 Output 1 volume control

# 23 Output 2 volume control

24 Terminal block (See p. 85.)

#### 25 RS-232C terminal receptacle

Permits removal of the RS-232C terminal from the front to rear cover.

#### 26 Grounding terminal

Be sure to ground this terminal.

#### 27 AC inlet

Connects to the supplied AC power cord.

#### **28** Output 1

Sends out the same signal as output 1 ② (phone jack). (See p. 84.)

#### **29 Output 2**

Sends out the same signal as output 2 ② (phone jack).

# 30 Emergency playback control input

Shorting this input plays back the emergency message. (See p. 32.)

#### (3) Activation control inputs 1-8

Short these inputs when playing back programs or when recording or erasing sentences. (See p. 40.)

#### 32 Erasure control input

Short this input when erasing recorded sentences.

#### 33 Stop control input

Short this input when stopping recording or playback.

#### (3) Recording control input

Short this input when recording sentences.

# 35 Playback control input

Short this terminal when playing back the program by means of binary control.

#### 36 Busy output 1

Outputs a make contact signal during playback or recording of the program set for output 1. (See p. 50.)

#### 37) Busy output 2

Outputs a make contact signal during playback or recording of the program set for output 2.

#### 38 24 VDC terminal

Connects to the 24 VDC power supply. Note that the AC power supply and the 24 VDC power supply cannot be used simultaneously. Make sure that the unit is operated on either power supply.

# 39 Error detection output terminal

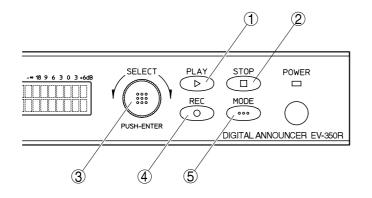
Normally closes.

It will open in such case as no memory card is mounted or the unit malfunctions. (See p. 85.)

# 4. OUTLINE OF OPERATIONAL FUNCTIONS

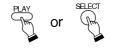
# 4.1. Operation and Screen Display

#### 4.1.1. Keys and dial to be used in each setting and operation



# [Keys and dial symbols indicated in the following flow charts]

• Key or dial depression • Dial rotation



SELECT

This symbol is the example of "PLAY" key depression.

# 1. Playback Key

Used for playback operation.

#### 2. Stop Key

- · Terminates playback or recording.
- The display returns to the initial screen when the key is pressed at the menu screen, and to the previous menu screen when pressed at the setting screen.

#### 3. Selection Dial

Turning this Dial selects the menu screen, and also the item in the selection area which flashes. Entry is made by pressing on the Dial, which advances the display to the next screen.

# 4. Recording Key

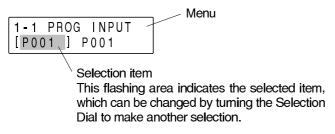
Used for recording operation.

#### 5. Mode Key

- Pressing this key while the initial screen is displayed places the unit in setting mode and displays the menu screen.
- Press this key when changing the recording sound quality in recording settings.
- The Mode key is also used to display playback program information in playback standby status or during playback.

#### 4.1.2. About the screen display

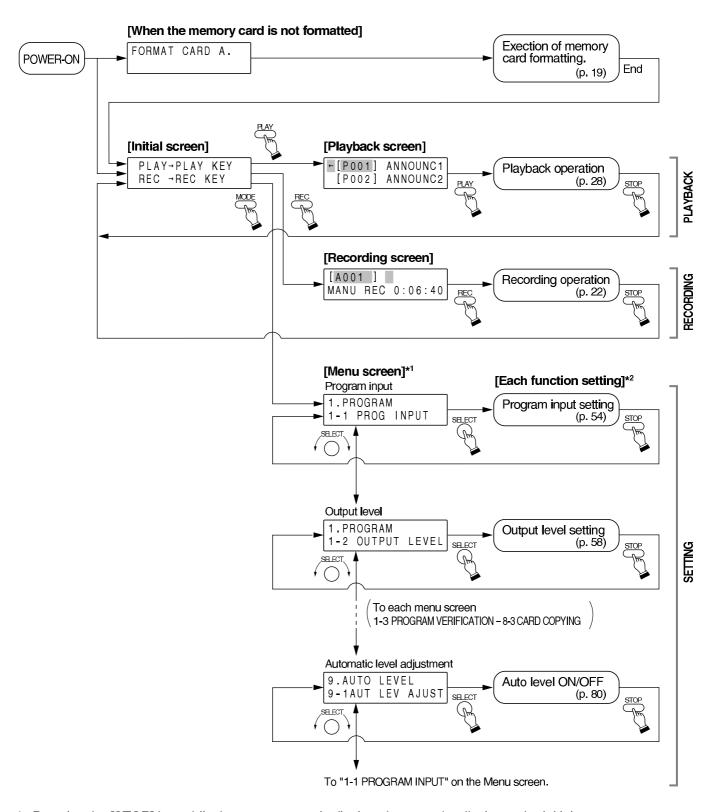
This Program Input screen example explains the selection screen display.



The message as shown below is displayed if no card is inserted into the unit when the power is switched on. In such cases, insert the card as instructed.

CARD NOT SET. INSERT CARD.

# 4.2. Whole Operation Flow (Playback, Recording, and Setting)

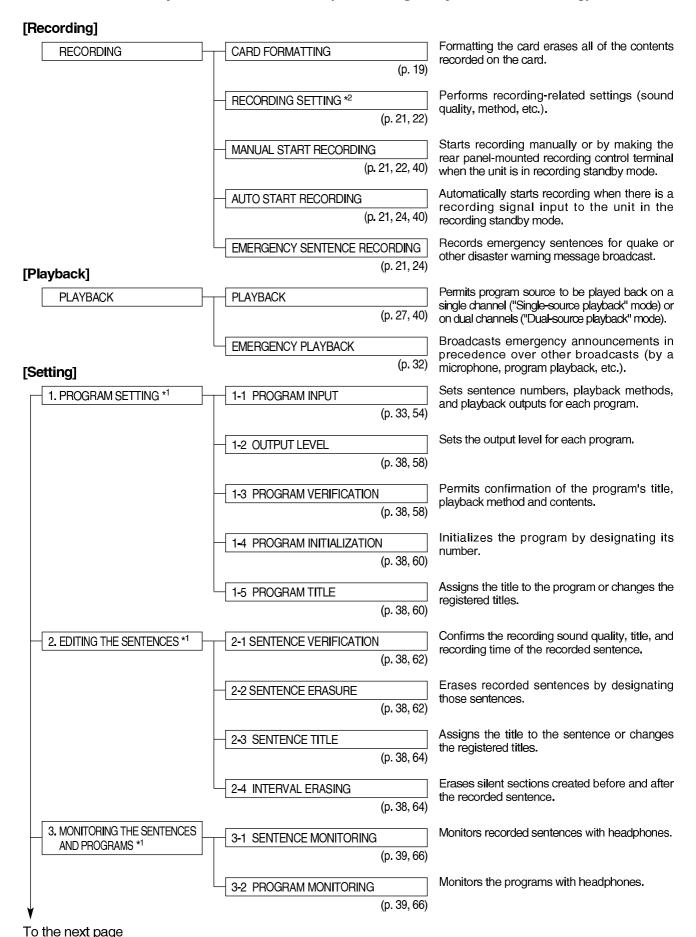


<sup>\*1</sup> Pressing the [STOP] key while the menu screen is displayed returns the display to the initial screen.

**Note:** When the function setting is completed, the screen returns to the menu screen. To terminate all setting operations, further press the [STOP] key to return to the initial screen.

<sup>\*2</sup> Pressing the [STOP] key while the function setting screen is displayed returns the display to the previous menu screen.

# 4.3. Summarized Operational Functions (Recording, Playback, and Setting)



#### Continued from the previous page Selects the program playback mode: "Single-4. OUTPUT/VOLUME SETTING \*2 4-1 DUAL-SOURCE PLAYBACK SELECTION source playback" or "Dual-source playback" mode. (p. 39, 67) Sets the overall program playback volume. 4-2 MASTER VOLUME (p. 39, 67) Selects the remote control method: "Direct" or 5. OPERATION SETTING \*2 5-1 CONTROL FUNCTION SETTING "Binary" control. (p. 40, 68) Sets activation mode of remote recording, 5-2 ACTIVATION MODE SELECTION remote playback, and remote stop. (p. 42, 68) Sets the busy output for ON or OFF when playing 5-3 BUSY OUTPUT SETTING back the program, recording/erasing the sentence, (p. 48, 70) making an announcement, and setting the system. Sets whether or not to sound a beep when 6. ENVIRONMENT SETTING \*2 6-1 OPERATION BEEP operating the keys. (p. 48, 72) Sets the RS-232C communication speed. 6-2 RS-232C SETTING (p. 48, 72) Setting a password and enabling the Key Lock 6-3 PASSWORD function prevent equipment malfunction and (p. 48, 72) tampering with the keys. Simultaneously resets all settings for factory-6-4 DIGITAL ANNOUNCER INITIALIZATION preset initial values. (p. 49, 72) If the Key Lock function is enabled (ON), the 6-5 KEY LOCK keys and dial other than the power switch (p. 49, 72) cannot be used. Displays the equipment program software 6-6 VERSION INDICATION version. (p. 49, 72) Assigns a name to the recorded card or 7. EDITING THE CARDS \*1 7-1 CARD NAME INPUT changes the registered name. (p. 49, 74) Formatting the card erases all data recorded 7-2 CARD REFORMATTING on the card. (p. 49, 74) When the sentence recorded on the card is erased, 7-3 CARD OPTIMIZATION the card recording time could be shortened. This (p. 49, 76) can be avoided by optimizing the card. Protects data recorded or registered into the 7-4 SOFTWARE WRITE PROTECT card. (p. 49, 76) Copies the created program to other program 8. COPYING THE PROGRAM, 8-1 PROGRAM COPYING number. SENTENCE AND CARD \*1 (p. 50, 77) Copies the new recorded sentence to the new 8-2 SENTENCE COPYING sentence number. (p. 50, 78) Copies all card contents to other card. 8-3 CARD COPYING (p. 50, 78)

9-1 AUTOMATIC LEVEL ADJUSTMENT

(p. 51, 80)

9. AUTO-LEVEL SETTING \*2

Permits uniform sound level even if the program

consisting of sentences with different recording

levels is played back.

<sup>\*1</sup> The set data is registered on the memory card.

<sup>\*2</sup> The set contents are registered in the unit.

#### 5. THE SENTENCE AND THE PROGRAM

#### 5.1. Sentence

- The sentence is the minimum unit of recording data that the Digital Announcer handles. One sentence is created per recording.
- Every sound source, such as a message, chime tone and background music, can be recorded into the sentence.
- Up to 128 sentences (at the initial formatting) can be recorded per card when recording manually or remotely.
  - The maximum number of sentences that can be recorded can be set for 128 or 512 when reformatting the memory card.
- The sentence number is A001-A128 (or A512) when recorded on the Slot A card, and B001-B128 (or B512) when recorded on the Slot B card. However, if the recorded Slot A card is inserted into Slot B, the number changes from A001-A128 (or A512) to B001-B128 (or B512).
- The title of up to eight characters (alphanumeric characters and symbols) can be assigned to each sentence.
- When the card is inserted into both Slots A and B, the maximum recording time is a sum of the recording time of both cards. Note that a single sentence cannot be recorded over two cards.
- You cannot record in excess of the card's recording time even if the number of sentences recorded is less than 128 or 512 the maximum number of sentences that can be recorded.

# 5.2. Program

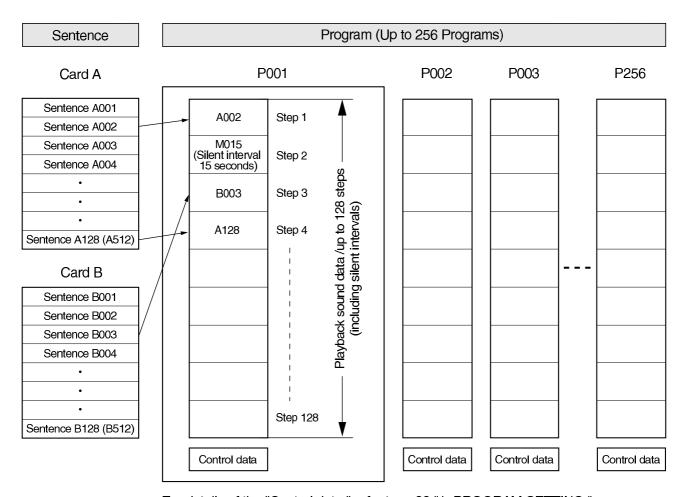
- The program is playback data consisting of Playback Sound Data\*1 and Control Data\*2. The program is written into a card.
  - \*1 Combined data of Sentence and Silent Interval.
  - \*2 Comprised of the Playback Method, Output Channel (output 1, output 2 or outputs 1 and 2), Title and Output level (volume).
- Up to 128 steps of the Sentence and Silent Interval can be combined for the Playback Sound Data of one program. The step refers to the sequence of playback.
- The title of up to eight characters (alphanumeric characters and symbols) can be assigned to each program.
- Up to 256 programs (P001-P256) can be input regardless of whether the number of cards inserted is one or two.
- The Silent Interval time of 0-127 seconds can be input, which is adjustable in 0.1-second units if the interval time is 0-10 seconds, and in 1-second unit if 10-127 seconds.
- To play back sounds, designate the program. Playback cannot be achieved by designating the sentence.

#### Contents to be entered into the program

Data	Content
Playback sound data	Combination of sentence and silent interval (maximum 128 steps)
	Playback method (one of the four methods)
	Output (from output 1 or output 2 or simultaneously from both)
Control data	Program name (program title)
	Program sound volume

**Note:** If data is not entered, the program is played back as initially set at the factory. (Refer to p. 33 for details.)

Up to 256 programs can be input using the unit (regardless of the number of cards to be used). Sentences to be used in the program can be read from either of the cards inserted into Card Slots A and B.



For details of the "Control data," refer to p. 33 "1. PROGRAM SETTING."

# 6. RECORDING

# 6.1. Before Recording

#### 6.1.1. Notes on recording

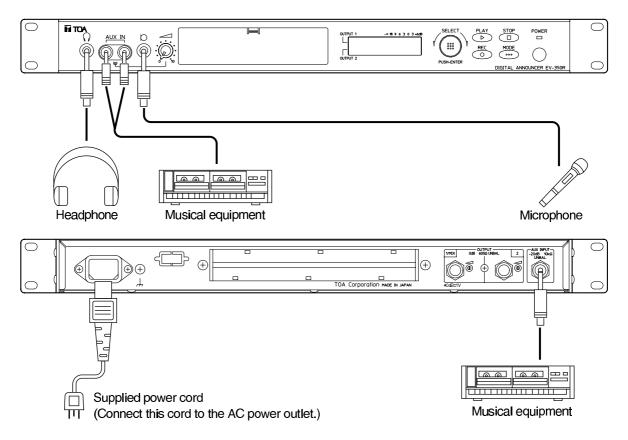
There are some types of memory cards which cannot be used with the unit (refer to p. 7). If such an unusable card is installed, the screen will tell you to the effect that the card cannot be used. The same indication is also displayed if the card installed is broken even though it is of correct type. In such cases, replace the memory card. Note that the memory card must be formatted whenever recording on the new card.

The use of your recording is strictly limited to your personal purposes only. If you use it for any commercial purposes without obtaining the approval from the copyright holder, you will be punished for violation of the Copyright Act.

#### 6.1.2. Connections

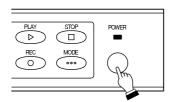
Connect the microphones for recording or external musical equipment to be used as a recording sound source.

**Note:** Simultaneously recording multiple source equipment connected to the unit mixes all inputs from such equipment.



#### 6.1.3. Power on

Insert the memory card (refer to p. 9), then switch on the power. The initial screen appears on the front-located display screen.

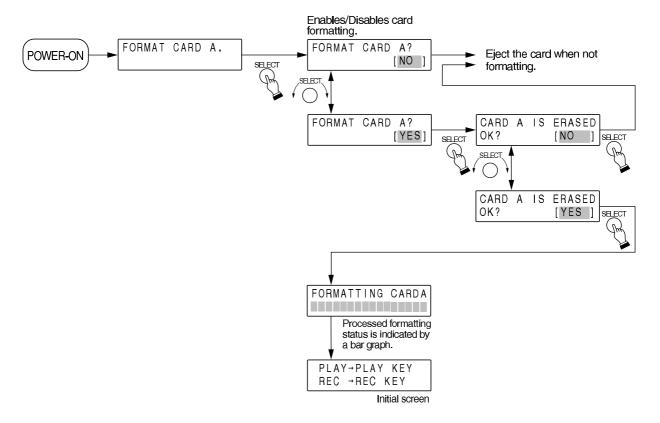


#### [Initial screen]

PLAY→PLAY KEY REC →REC KEY

#### 6.1.4. Formatting the card (Initial formatting)

The warning message is displayed when the card not formatted is installed in the unit. Cards not formatted cannot be used with the unit.



- Follow the above procedure when Card B is not formatted, either. (The indication of Card A changes to Card B.) If neither Card A nor Card B is formatted, the formatting instructions of Card A are first displayed as shown above, followed by the instructions of Card B.
- The maximum number of sentences that can be recorded is 128 when using the card formatted for the first time. Refer to p. 49, 74 "7-2 CARD REFORMATTING" when changing its number to 512.

# 6.2. Recording Sound Quality

Eight different types of recording sound quality are made available to the unit, so that you can select the sound quality best suited to given situation depending on the type of recording sound source, recording time, and type of memory card to use.

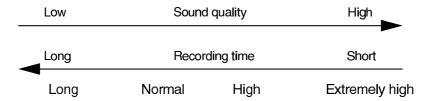
Sampling frequency	Recording grade			
32 kHz	Long	Normal	High	Extremely high
44.1 kHz	Long	Normal	High	Extremely high

If the recording grade is selected, the unit begins to record audio signals compressed using the following bit rates:

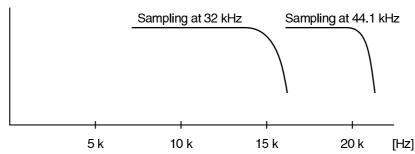
Recording grade	Long	Normal	High	Extremely high
Bit rate	64 kbps	96 kbps	128 kbps	192 kbps

- Even though the recording grade is the same, the sound quality of the 32 kHz sampling frequency is higher, although its reproducing frequency range is narrower than that of 44.1 kHz sampling frequency.
  - Sampling frequency vs. reproducing frequency range Sampling frequency 32 kHz : Reproducing frequency range 20 Hz - 14 kHz Sampling frequency 44.1 kHz: Reproducing frequency range 20 Hz - 20 kHz

Recording grade and recording time



Sampling frequency vs. reproducing frequency range



- Recording grade and sampling frequency can be set individually for each sentence (recording unit) in one memory card. Because the recording sound quality best suited to each sentence can be selected individually, the card can be efficiently used for recording.
- It is possible to combine sentences recorded using different recording grades and sampling frequencies, and play back such sentences as a program (playback unit).

#### Applications of the recording sound quality

The following table provides the guidelines on the selection of the sound quality.

Recording grade	Applications
Long	Recording of announcements or messages
Normal	BGM, chime or signal tones
High	Recording of music
Extremely High	Recording of music that requires higher sound quality than in High.

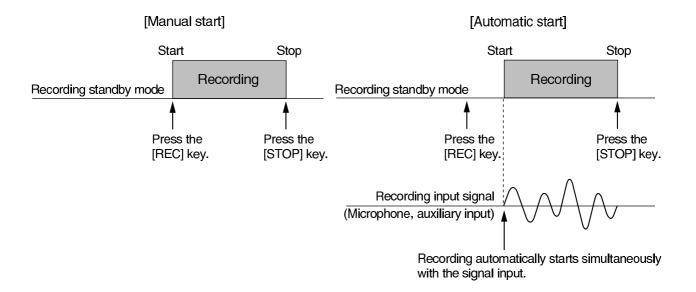
- For the sampling frequency, usually use 32 kHz. In this event, the frequency response is 20 Hz-14 kHz.
- When requiring the frequency response of 20 Hz-20 kHz, use the sampling frequency of 44.1 kHz.

# 6.3. Manual Start Recording and Automatic Start Recording

#### 6.3.1. Recording method

There are two different methods to start recording: manual start and automatic start.

Manual start	Recording starts instantly when the [REC] key is pressed or when the rear-mounted recording control terminals are shorted in recording standby mode.
Automatic start	Recording automatically starts when a recording input signal is input after switching the mode from recording standby to input waiting mode by pressing the [REC] key or shorting the rear-mounted recording control terminals.



Note: The method is factory-preset for manual start recording.

### 6.3.2. Setting of automatic start recording

This function is enabled by setting the recording method for this mode. (Refer to p. 22)

The level at which recording starts automatically can be set.

#### [Levels to automatically start recording]

The "Automatic start recording" method permits the unit to automatically start recording with the recording input signal level set for "Small," "Medium," or "Large."



#### 6.4. Recording the Emergency Sentence

# [Card slot for the emergency sentence recording]

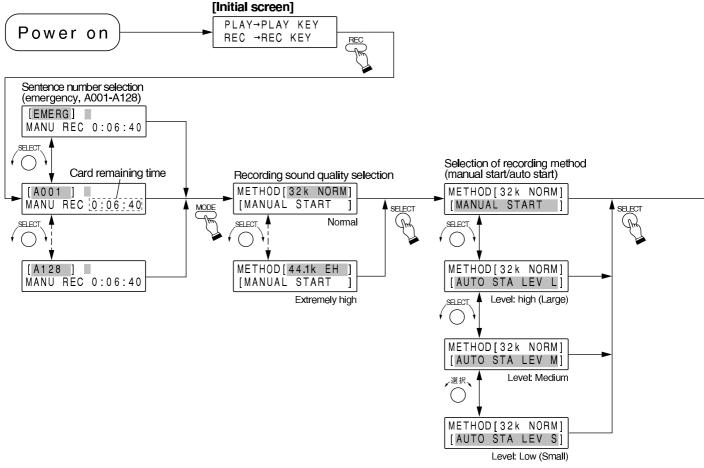
• The emergency sentence is recorded on the slot A memory card when two cards are inserted into both slots A and B. Also, the emergency sentence is recorded on the slot A memory card when the card is only inserted into slot A, and on the slot B memory card when only inserted into slot B.

#### [Remarks]

- · It is impossible to copy the emergency sentence.
- It is impossible to change the emergency sentence title. (Refer to p. 24 "Emergency sentence recording.")

# 6.5. Recording Setting Procedure

Perform necessary settings before recording.



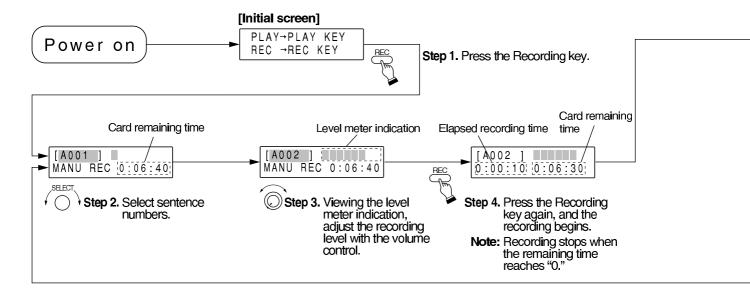
# 6.6. Recording Procedure

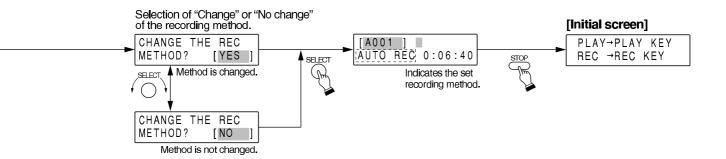
For the remotely-controlled recording, refer to P. 40 "5-1 CONTROL FUNCTION SETTING" [Recording/erasure, playback and stop].

#### 6.6.1. Manual start recording

Set the recording method for "Manual" start in the above setting.

Also, set both the microphone and auxiliary input volume controls for the "0" (minimum) position.

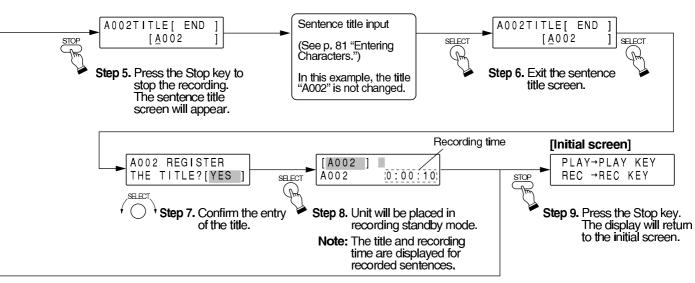




#### [Selection item]

Recording Sound Quality		
32k Normal	44.1k Normal	
32k Long	44.1k Long	
32k High	44.1k High	
32k Extremely high	44.1k Extremely high	

Recording Method		
Manual start		
Auto start	Level "High"	
Auto start	Level "Mid"	
Auto start	Level "Low"	

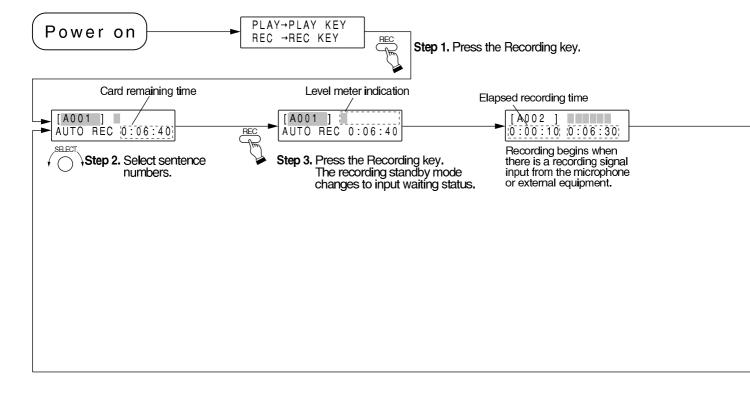


When continuing to record

#### 6.6.2. Auto start recording

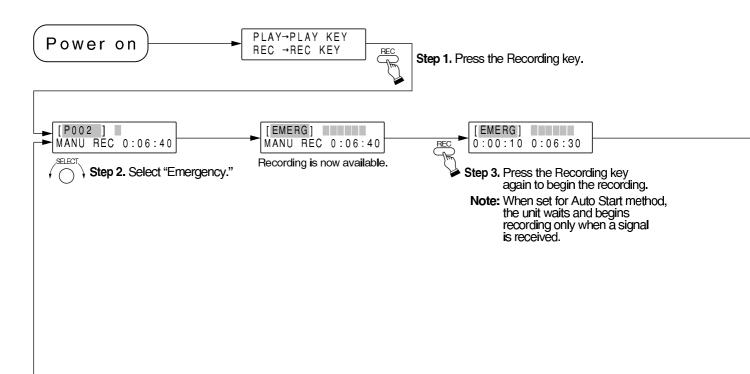
Set the recording method for "Auto start." (Refer to p. 22.)

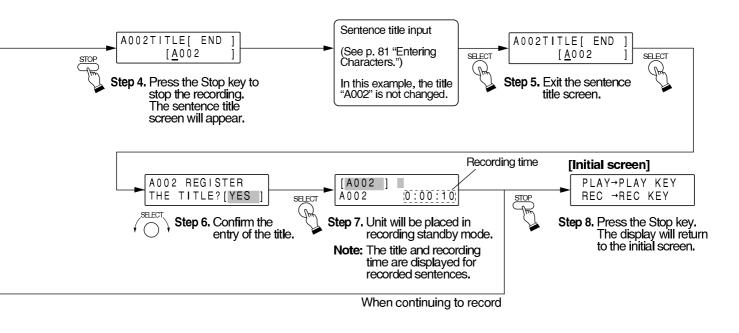
Also, adjust the recording level to the appropriate level with the microphone and auxiliary input volume controls.

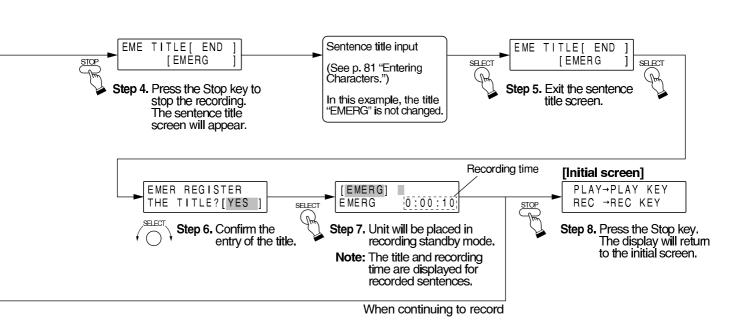


#### 6.6.3. Emergency sentence recording

Adjust the recording level to the appropriate level with the microphone and auxiliary input volume controls.







# 7. PLAYBACK

Playback begins by designating the program. (Refer to p. 16.) Input the program before starting playback. (Refer to p. 33.)

# 7.1. Before Starting Playback

### 7.1.1. Single-source playback mode and dual-source playback mode

The unit comes with two outputs, 1 and 2, which can be designated for individual programs.

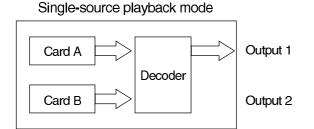
# [Single-source playback mode]

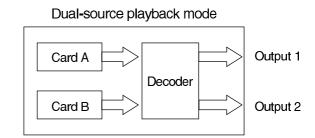
Programs are played back only from Output 1 regardless of output settings. Simultaneously playing back two programs set for Outputs 1 and 2 causes the mixed program to be played back from Output 1.

#### [Dual-source playback mode]

Different playback tones of individual programs can be broadcast from their designated outputs.

**Note:** The unit is preset for dual-output playback mode. Refer to p. 39 when switching it to single-source playback mode.





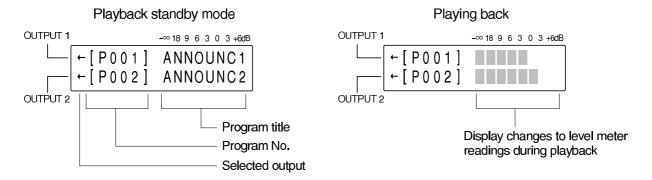
# 7.1.2. Output display

#### [Program display]

When the unit is in playback standby mode, both the program number and program title of the program to be played back are displayed. The program set for Output 1 is displayed on the upper row of the screen, while the program set for Output 2 is displayed on the lower row. The program set for both outputs 1 and 2 is displayed on both the upper and lower rows.

#### [Selected output display]

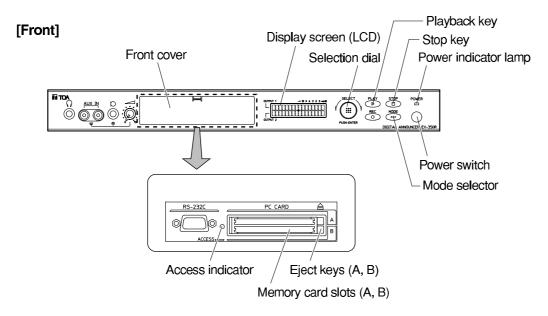
The arrow is displayed on the left-hand side of the screen during playback or playback standby mode. The arrow indication cycles through the upper row, lower row and both rows as the [SELECT] dial is pressed.



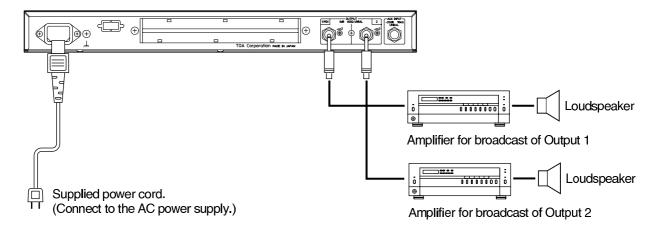
# 7.2. Manual Playback

For the remotely-controlled playback, refer to p. 40 "5-1 CONTROL FUNCTION SETTING" [Recording/erasure, playback and stop].

## 7.2.1. Operating and connecting sections



# [Rear]



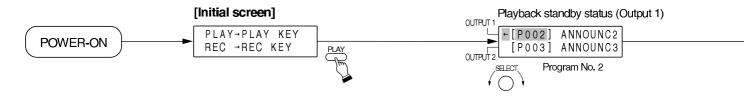
#### 7.2.2. Playback method

Here, the method to play back programs already input will be explained.

**Step 1.** Check the unit for proper connection, then remove the front cover to insert the memory card.

- For about three seconds after inserting the card, the unit accesses the card to read data from it. Any key cannot be used during this period.
- Do not insert nor eject the card while the unit is accessing data, otherwise data in the card may be lost.
- **Step 2.** Switch on the power of both the unit and amplifiers for broadcast, and set the amplifier's volume control to the minimum position.
- **Step 3.** Playback operation starts. (Refer to the next page "Operation procedures.")
- Step 4. Adjust the amplifier's volume control to the proper level.

# 7.2.3. Playback operating procedure [Playback of the program set for output 1]

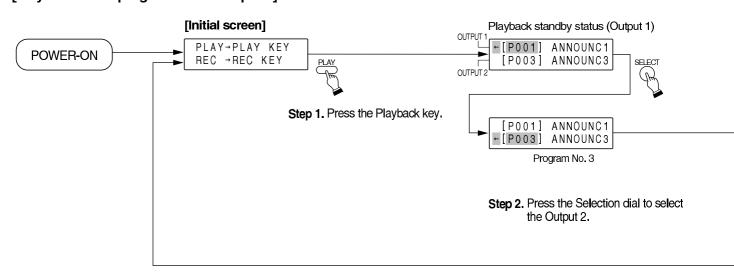


Step 1. Press the Playback key.

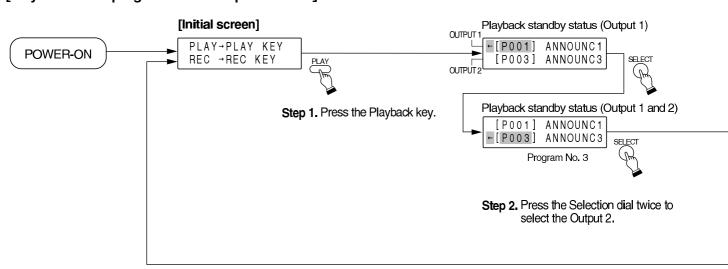
**Step 2.** Turn the Selection dial to select the program number.

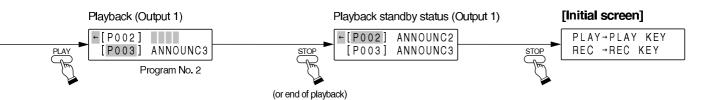
Tips: The output volume level can be adjusted with the front panel-mounted operation key.
(See p. 31 "Playback program information display.")

#### [Playback of the program set for output 2]



#### [Playback of the program set for outputs 1 and 2]



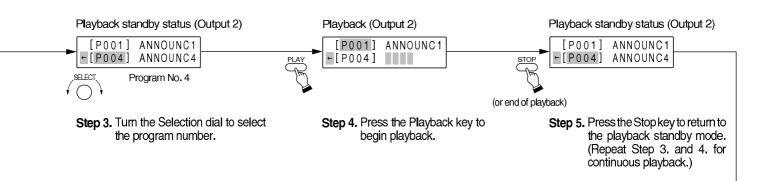


**Step 3.** Press the Playback key to begin playback.

Tips: The playback screen display can be changed. (See p. 30 "Screen display during playback.")

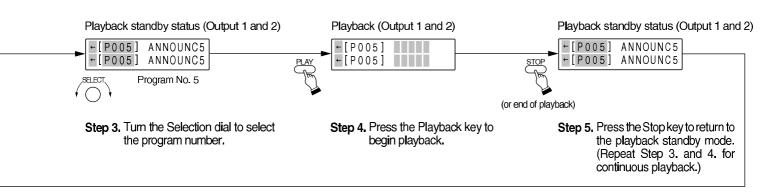
The output level setting can be changed. (See p. 31 "Playback program information display.")

Step 4. Press the Stop key to return to the playback standby mode. (Repeat Step 2. and 3. for continuous playback.) **Step 5.** Press the Stop key to return to the intial screen.



STOP

**Step 6.** Press the Stop key to return to the intial screen.

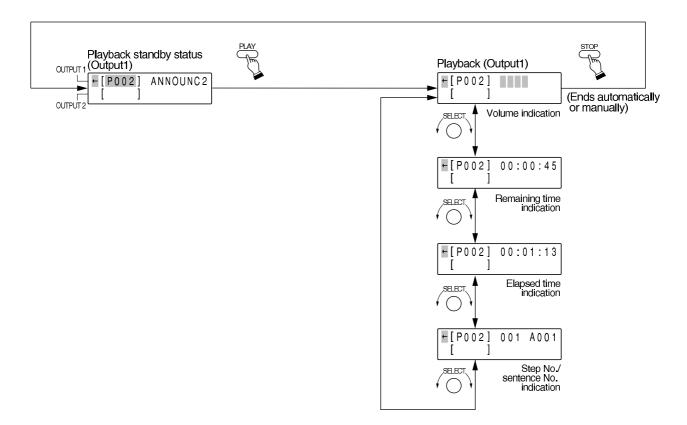




**Step 6.** Press the Stop key to return to the intial screen.

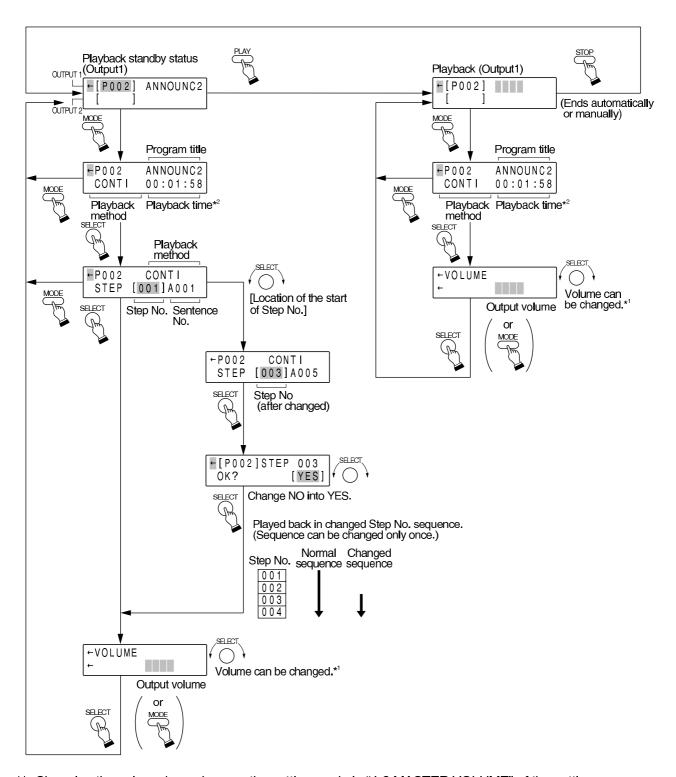
# 7.2.4. Screen display during playback

Display can be changed by turning the Selection Dial during playback. (This does not adversely affect the current playback output.)



#### 7.2.5. Playback program information diaplay

Master volume settings can be changed while the unit is in playback standby mode or it is playing back.



<sup>\*1</sup> Changing the volume here changes the setting made in "4-2 MASTER VOLUME" of the setting menu.

<sup>\*2</sup> The playback time is not displayed in Endless playback mode. The Step Number Locate function cannot be used, either.

# 7.3. Emergency Playback (External Activation)

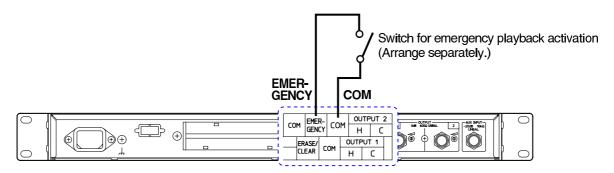
By directly designating and activating a recorded emergency sentence, emergency playback can be achieved with no need to set programs. Even when the unit is in use for broadcast from the microphone or external equipment or it is playing back a program, the current broadcast is interrupted and the program playback stops, allowing the emergency broadcast to go through.

- The emergency sentence is played back from both Outputs 1 and 2.
   During emergency playback, both busy outputs 1 and 2 are shorted.
- The emergency sentence is broadcast at the maximum sound volume. To adjust the emergency broadcast volume, use the output volume control located on the rear panel.
- Insert the card containing the emergency sentence into card slot A. The emergency sentence recorded on the slot B memory card can be played back only when the card is not inserted into slot A. Emergency playback cannot be accomplished when the card containing no emergency sentence is inserted into slot A. For recording the emergency sentence, refer to p. 21.

# 7.4. Playing Back the Emergency Sentence

The emergency sentence cannot be played back manually. Arrange the switch for emergency playback activation separately, and connect that switch to the emergency playback activation control input located on the rear panel. Shorting that switch activates the emergency playback.

To stop playback of the emergency sentence, press the front-mounted [STOP] key. (This function can not be achioed by remote control.)



The emergency sentence is played back regardless of activation modes 1-7 set at menu "5-2 ACTIVATION MODE SELECTION."

- One-shot pulse input activation
  The emergency sentence is played back once, and then stops.
- Level-operated input activation
   The same emergency sentence is played back repeatedly as far as the emergency terminal is closed. When the emergency terminal is opened, playback stops after the remaining part of the emergency sentence is completed.

#### 8. SETTING FUNCTIONS

# 8.1. Setting Functions (1. PROGRAM SETTING)

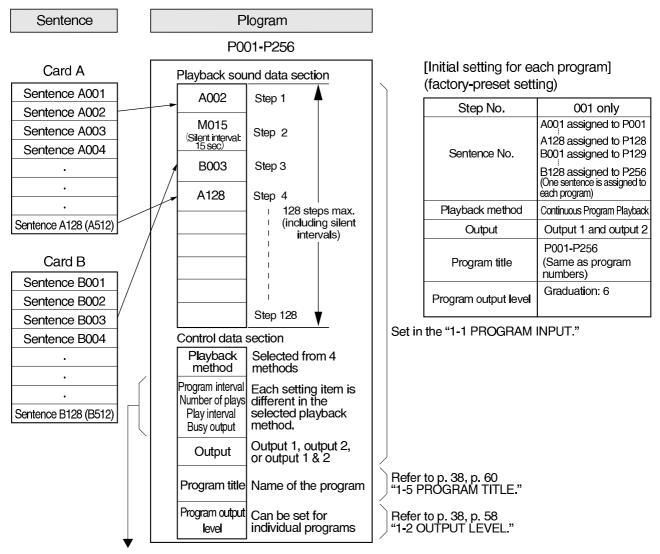
#### 8.1.1. Program input setting (1-1 PROGRAM INPUT)

Refer to p. 54 for the operation procedures.

[Playback sound data section and Control data section]

Each of the programs (P001-P256) consists of the "Playback sound data section" and "Control data section," each of which is composed of input data.

Refer to p. 16 "THE SENTENCE AND PROGRAM" for details.



#### [Setting items different in playback methods]

- 0				
Playback method	Program interval (Interval Timer)	Number of plays	Play interval	Busy output
Continous Program Playback				
Single Program Playback	OFF (no relation) 10, 20, •••50 sec 1, 2, •••99 min	_		ON (At program) OFF (interval)
Repeat Playback		1, 2, · · · 128 repeats, Endress	0, 10, •••50 sec 1, 2, •••99 min	ON (At repeat of interval)
Endless Playback	_	_	0, 1, 2, 3, 4, 5 sec	

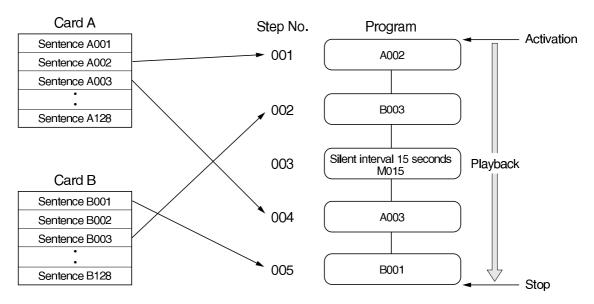
#### 8.1.2. Playback Method

There are 4 different playback methods. Select one of them when making the setting.

#### [Continuous program playback]

Sentences and silent intervals registered into the program are consecutively played back in order of step number, and playback stops after the program is completed. This method (factory-preset) is used for program playback unless other method is especially selected.

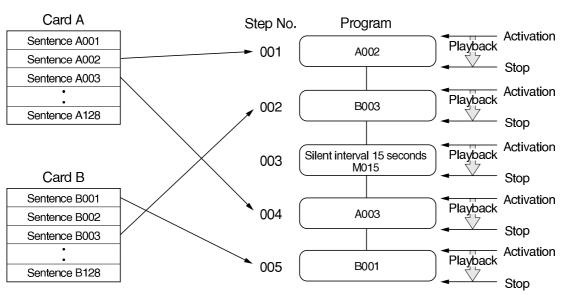
To stop playback manually, press the [STOP] key or short the Stop terminal.



#### [Single-program playback]

One each of sentences silent intervals registered into the program is played back in order of step number each time the unit is activated. Playback automatically stops after a single sentence is completed. After the last sentence is completed, playback returns to the first step of the program with the next activation. Activating the unit in the Stop mode (initiated by either pressing the [STOP] key or shorting the Stop control terminals) begins playback from the next step number. In addition to manual playback and terminal-activated playback, it is also possible to automatically playback sentences with time intervals (program intervals) set between them using the unit's built-in timer (Interval Broadcast). Intervals of OFF, 10-50 seconds (in 10-second units), or 1-99 minutes (in 1-minute units) can be set.

To stop playback manually, press the [STOP] key or short the Stop terminal.

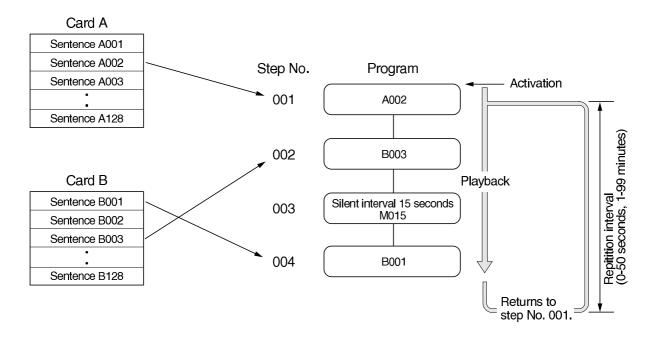


Playback begins with the first sentence (A002) when activated next time.

# [Repeat playback]

Sentences and silent intervals registered into each program are repeatedly played back in order of step number at the preset repetition interval (i.e. the duration from the last sentence playback till the first sentence playback) and by the preset number of repetitions. When the program is played back for the set number of repetitions, the unit stops its operation and the initial screen is displayed. Intervals of 0-50 seconds (in 10-second unit) or 1-99 minutes (in 1-minute units) can be set. The number of repeats can be set for either "Endless" or 1 - 128 times.

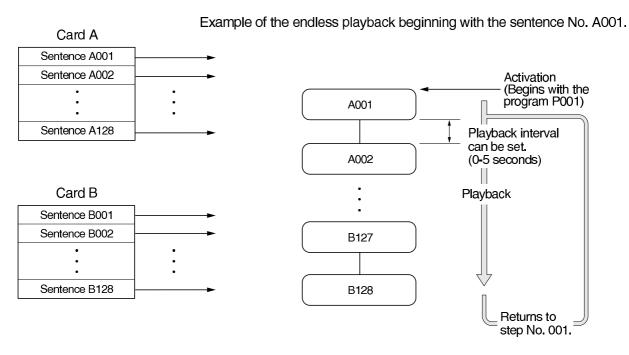
To stop playback, press the [STOP] key or short the Stop terminal.



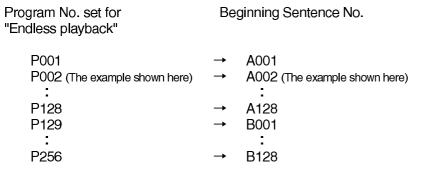
#### [Endless playback]

This function plays back all the sentences recorded on Card A, being followed by Card B in order of sentence number. After the last sentence is completed, playback returns to the first sentence and continues. Playback intervals of 0-5 seconds can be inserted between sentences.

To stop playback, press the [STOP] key or short the Stop terminal.



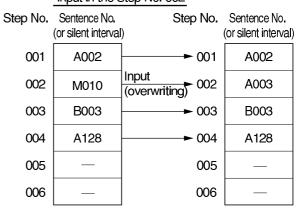
- \* Note that the playback method of program No. P001 should be preset for "Endless playback."
- Designating the beginning sentence for the endless playback By selecting and playing back the program number (example: P002) set for the endless playback, the endless playback begins with the sentence (example: A002) corresponding to the program number. The relationship of the program number and sentence number is shown below.
  - Each of other program numbers (except No.P002 in this example) than designated as endless method can be freely set for the playback method.



# 8.1.3. Step input, evasare and insertion [Step input]

Example when the Sentence No. A003 is input in the Step No.002

# Example when the Sentence No. A003 is input in the Step No. 002



#### [Erasing the steps]

As steps are erased, the sentence automatically shrinks to close the remaining gaps, and changes the step numbers accordingly.

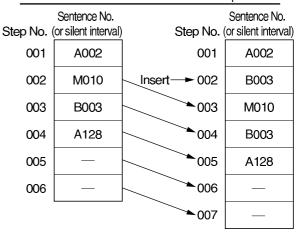
# When Step No. 002 is erased

	-		
Step No. (	Sentence No. (or silent interval)		
001	A002	001	A002
002	M010	Erase 002	B003
003	B003	₩003	A128
004	A128	<b>▼</b> 004	_
005	_	<b>▼</b> 005	
006	_		

# [Inserting the steps]

As steps are inserted, the sentence expands to include the new steps in their designated positions, and changes the step numbers accordingly.

#### When sentence No. B003 is inserted into Step No. 002



#### 8.1.4. Setting the program output level (1-2 OUTPUT LEVEL)

Output levels can be set for each created program.

Refer to p. 58 for the operation procedures.

#### 8.1.5. Program verification (1-3 PROGRAM VERIFICATION)

You can verify the program title, playback method, and content of the created program.

Refer to p. 58 for the operation procedures.

#### 8.1.6. Program initialization (1-4 PROGRAM INTIALIZATION)

Created programs can be initialized by designating the program number. Initializing a program erases the whole content of that program, and returns its setting to the initial value. (Refer to p. 33.) You cannot initialize all programs at a time.

Refer to p. 60 for the operation procedures.

#### 8.1.7. Entering and editing the program title (1-5 PROGRAM TITLE)

You can assign the title to the created program or modify the registered title.

Refer to p. 60 for the operation procedures.

## 8.2. Setting Functions (2. EDITING THE SENTENCES)

It is possible to verify the content of the recorded sentence, erase the sentence, and set the title of the sentence. Be sure to execute optimization of the card (p. 49, 76) after erasing the sentence.

#### 8.2.1. Verifying the sentence (2-1 SENTENCE VERIFICATION)

You can verify the recording sound quality, title, and recording time of the recorded sentence.

Refer to p. 62 for the operation procedures.

#### 8.2.2. Erasing the sentence (2-2 SENTENCE ERASURE)

You can erase the recorded sentence by designating the desired sentence. When erasing, the entire sentence must be erased. It is impossible to erase a part of the sentence or multiple sentences at a time.

Be sure to execute optimization of the card (p. 49, 76) after erasing the sentence.

Refer to p. 62 for the operation procedures.

#### 8.2.3. Entering and editing the sentence title (2-3 SENTENCE TITLE)

You can assign the title to the recorded sentence or modify the registered title.

There are two different methods to enter the sentence title: one to enter from recording mode, and one to enter at the menu 2-3 Sentence Title. Refer to p. 22 for how to enter from recording mode.

Refer to p. 64 for the operation procedures.

#### 8.2.4. Erasing the silent areas (2-4 INTERVAL ERASING)

Silent areas that remain before and after the recorded content after recording can be erased in the range of 0-9.9 second (in 0.1-second units). After erasing the silent areas, be sure to monitor the content and register the erasure setting.

Refer to p. 64 for the operation procedures.

#### Note

Sounds can be played back only at the headphone output, and not at Output 1 or Output 2.

# 8.3. Setting Functions (3. MONITORING THE SENTENCES AND PROGRAMS)

You can monitor recorded sentences or created programs with a headphone.

Note: Sounds can be played back only at the headphone output, and not at Output 1 or Output 2.

#### 8.3.1. Monitoring the sentence (3-1 SENTENCE MONITORING)

Recorded sentences can be monitored with a headphone.

Refer to p. 66 for the operation procedures.

Caution: Pressing the [PLAY] key causes the unit to switch to playback mode, disabling the monitoring

function.

#### 8.3.2. Monitoring the program (3-2 PROGRAM MONITORING)

Created programs can be monitored with a headphone.

Refer to p. 66 for the operation procedures.

Caution: Pressing the [PLAY] key causes the unit to switch to playback mode, disabling the monitoring

function.

# 8.4. Setting Functions (4. OUTPUT/VOLUME SETTING)

## 8.4.1. Selecting single- or dual-source playback mode (4-1 DUAL-SOURCE PLAYBACK SELECTION)

Set the program playback for either single-source output or dual-source output.

#### [Single-source playback mode]

Individual output settings for each program are ignored, and broadcast is always made only from Output 1. Output 2 cannot be used. If you simultaneously play back the program set for Output 1 and the program set for Output 2, both programs are mixed and broadcast from Output 1.

#### [Dual-source playback mode]

Programs are broadcast from Output 1 and Output 2 depending on the setting.

Refer to p. 67 for the operation procedures.

**Note:** The unit is factory-preset for dual-source playback mode.

#### 8.4.2. Master volume setting (4-2 MASTER VOLUME)

Set the overall volume level of program playback. Although the output volume level individually set for each program is effective as the relative sound volume between programs, the absolute sound volume is determined here. Note that you cannot preset the volume for the microphone input or auxiliary input. To adjust the volume of these inputs, use the corresponding volume controls on the front panel. Refer to p. 67 for the operation procedures.

Note: The volume is factory-preset for [8].

# 8.5. Setting Functions (5. OPERATION SETTING)

#### 8.5.1. Remote control (5-1 CONTROL FUNCTION SETTING) [Recording/erasure, playback and stop]

Using the control input terminals located on the rear panel, sentence recording and erasure, as well as program playback can be remotely controlled by external equipment. It is possible to remotely play back and stop the program set for Output 1 separately from the program set for Output 2. Refer to p.68 for the operation procedures.

# [Direct mode and binary mode]

Short the activation control input terminals when selecting the sentence number in remote recording and remote erasure, and when selecting the program number in remote playback. Two different modes, direct mode and binary mode, are made available as the method (control function) to select the sentence and program numbers by means of the activation control terminals.

**Note:** The unit is factory-preset for direct mode.

# [Activation control inputs 1-8 in direct mode]

Activation control terminal	Recording /Erasure	Playback
	Sentence No.	Program No.
1	A001	P001
2	A002	P002
3	A003	P003
4	A004	P004
5	A005	P005
6	A006	P006
7	A007	P007
8	A008	P008

# [Activation control inputs 1-8 in binary mode]

Activation Rec/control terminal Erasure Play	Activation Rec/control terminal Erasure Play	Activation Rec/control terminal Erasure Play	Activation control terminal Erasure Play
1 2 3 4 5 6 7 8 Sentence Program No.	12345678 Sentence Program No.	12345678 Sentence Program No.	12345678 Sentence Program No.
0 0 0 0 0 0 0 0 0 A001 P001 1 0 0 0 0 0 0 0 A002 P002	0 0 0 0 0 0 1 0 A065 P065 1 0 0 0 0 0 1 0 A066 P066	00000001 B001 P129 10000001 B002 P130	0 0 0 0 0 0 0 1 1 B065 P193 1 0 0 0 0 0 1 1 B066 P194
01000000 A003 P003	01000010 A067 P067	01000001B003P131	01000011 B067 P195
11000000 A004 P004	11000010 A068 P068	1 1 0 0 0 0 0 1 B004 P132	11000011 B068 P196
0 0 1 0 0 0 0 0 0 A005 P005 1 0 1 0 0 0 0 0 A006 P006	0 0 1 0 0 0 1 0 A069 P069 1 0 1 0 0 0 1 0 A070 P070	0 0 1 0 0 0 0 1 B005 P133   1 0 1 0 0 0 0 1 B006 P134	0 0 1 0 0 0 1 1 B069 P197 1 0 1 0 0 0 1 1 B070 P198
01100000 A007 P007	01100010 A071 P071	01100001 B007 P135	0 1 1 0 0 0 1 1 B071 P199
1 1 1 0 0 0 0 0 A008 P008 0 0 0 1 0 0 0 0 A009 P009	111100010 A072 P072 00010010 A073 P073	1 1 1 0 0 0 0 1 B008 P136 0 0 0 1 0 0 0 1 B009 P137	11100011 B072 P200 00010011 B073 P201
10010000 A010 P010	10010010 A074 P074	10010001B010P138	10010011 B074 P202
01010000 A011 P011 11010000 A012 P012	01010010 A075 P075 11010010 A076 P076	01010001 B011 P139  11010001 B012 P140	01010011 B075 P203 11010011 B076 P204
00110000 A013 P013	00110010 A077 P077	00110001 B013 P141	0 0 1 1 0 0 1 1 B077 P205
1 0 1 1 0 0 0 0 A014 P014 0 1 1 1 0 0 0 0 A015 P015	10110010 A078 P078 01110010 A079 P079	10110001 B014 P142 01110001 B015 P143	10110011 B078 P206 01110011 B079 P207
0 1 1 1 0 0 0 0 A015 P015 1 1 1 1 1 0 0 0 0 A016 P016	0 1 1 1 0 0 1 0 A079 P079 1 1 1 1 1 0 0 1 0 A080 P080	0 1 1 1 0 0 0 1 B015 P143   1 1 1 1 0 0 0 1 B016 P144	0 1 1 1 0 0 1 1 B079 P207 1 1 1 1 0 0 1 1 B080 P208
00001000 A017 P017	0 0 0 0 1 0 1 0 A081 P081	00001001 B017 P145	0 0 0 0 1 0 1 1 B081 P209
1 0 0 0 1 0 0 0 A018 P018 0 1 0 0 1 0 0 0 A019 P019	10001010 A082 P082 01001010 A083 P083	10001001 B018 P146  01001001 B019 P147	10001011 B082 P210 01001011 B083 P211
1 1 0 0 1 0 0 0 A020 P020	1 1 0 0 1 0 1 0 A084 P084	1 1 0 0 1 0 0 1 B020 P148	11001011 B084 P212
0 0 1 0 1 0 0 0 A021 P021 1 0 1 0 1 0 1 0 0 A022 P022	0 0 1 0 1 0 1 0   A085   P085   1 0 1 0 1 0 1 0   A086   P086	0 0 1 0 1 0 0 1 B021 P149 1 0 1 0 1 0 1 0 1 B022 P150	0 0 1 0 1 0 1 1 B085 P213
01101000 A023 P023	01101010 A087 P087	01101001B022 F150	01101011 B087 P215
11101000 A024 P024	11101010 A088 P088	11101001 B024 P152	11101011 B088 P216
0 0 0 1 1 0 0 0 A025 P025 1 0 0 1 1 0 0 0 A026 P026	0 0 0 1 1 0 1 0 A089 P089 1 0 0 1 1 0 1 0 A090 P090	0 0 0 1 1 0 0 1 B025 P153 1 0 0 1 1 0 0 1 B026 P154	0 0 0 1 1 0 1 1 B089 P217 1 0 0 1 1 0 1 1 B090 P218
0 1 0 1 1 0 0 0 A027 P027	0 1 0 1 1 0 1 0 A091 P091	01011001 B027 P155	0 1 0 1 1 0 1 1 B091 P219
11011000 A028 P028 00111000 A029 P029	11011010 A092 P092 00111010 A093 P093	1 1 0 1 1 0 0 1 B028 P156 0 0 1 1 1 0 0 1 B029 P157	11011011 B092 P220 00111011 B093 P221
10111000 A030 P030	10111010 A094 P094	10111001 B030 P158	10111011 B094 P222
0 1 1 1 1 0 0 0 A031 P031 1 1 1 1 1 1 0 0 0 A032 P032	0 1 1 1 1 0 1 0 A095 P095 1 1 1 1 1 1 0 1 0 A096 P096	0 1 1 1 1 0 0 1 B031 P159 1 1 1 1 1 1 0 0 1 B032 P160	0 1 1 1 1 0 1 1 B095 P223 1 1 1 1 1 0 1 1 B096 P224
00000100 A033 P033	0 0 0 0 0 1 1 0 A097 P097	00000101B033P161	00000111 B097 P225
10000100 A034 P034	10000110 A098 P098	10000101 B034 P162	10000111 B098 P226
0 1 0 0 0 1 0 0 A035 P035 1 1 0 0 0 1 0 0 A036 P036	0 1 0 0 0 1 1 0 A099 P099 1 1 0 0 0 1 1 0 A100 P100	01000101 B035 P163 11000101 B036 P164	01000111 B099 P227
0 0 1 0 0 1 0 0 A037 P037	00100110 A101 P101	0 0 1 0 0 1 0 1 B037 P165	00100111 B101 P229
10100100 A038 P038 0110010 A039 P039	1 0 1 0 0 1 1 0 A102 P102 0 1 1 0 0 1 1 0 A103 P103	10100101 B038 P166  01100101 B039 P167	10100111 B102 P230 01100111 B103 P231
1 1 1 0 0 1 0 0 A040 P040	1 1 1 0 0 1 1 0 A104 P104	1 1 1 0 0 1 0 1 B040 P168	1 1 1 0 0 1 1 1 B104 P232
0 0 0 1 0 1 0 0   A041   P041   1 0 0 1 0 1 0 0   A042   P042	0 0 0 1 0 1 1 0 A105 P105 1 0 0 1 0 1 1 0 A106 P106	00010101 B041 P169  10010101 B042 P170	0 0 0 1 0 1 1 1 B105 P233 1 0 0 1 0 1 1 1 B106 P234
0 1 0 1 0 1 0 0 A043 P043	0 1 0 1 0 1 1 0 A107 P107	01010101 B043 P171	0 1 0 1 0 1 1 1 B107 P235
1 1 0 1 0 1 0 0 A044 P044 0 0 1 1 0 1 0 0 A045 P045	1 1 0 1 0 1 1 0 A108 P108 0 0 1 1 0 1 1 0 A109 P109	11010101 B044 P172	1 1 0 1 0 1 1 1 B108 P236 0 0 1 1 0 1 1 1 B109 P237
0 0 1 1 0 1 0 0 A045 P045 1 0 1 1 0 1 0 0 A046 P046	10110110 A109 P109	0 0 1 1 0 1 0 1 B045 P173 1 0 1 1 0 1 0 1 B046 P174	10110111 B109 P237
0 1 1 1 0 1 0 0 A047 P047	01110110 A111 P111	01110101 B047 P175	0 1 1 1 0 1 1 1 B111 P239
1 1 1 1 0 1 0 0 A048 P048 0 0 0 0 1 1 0 0 A049 P049	1 1 1 1 0 1 1 0 A112 P112 0 0 0 0 1 1 1 0 A113 P113	11110101 B048 P176  00001101 B049 P177	1 1 1 1 0 1 1 1 B112 P240 0 0 0 0 1 1 1 1 B113 P241
10001100A050P050	10001110 A114 P114	10001101B050P178	10001111B114 P242
0 1 0 0 1 1 0 0 A051 P051 1 1 0 0 1 1 0 0 A052 P052	01001110 A115 P115 11001110 A116 P116	0 1 0 0 1 1 0 1 B051 P179 1 1 0 0 1 1 0 1 B052 P180	01001111 B115 P243
0 0 1 0 1 1 0 0 A053 P053	00101110 A117 P117	0 0 1 0 1 1 0 1 B053 P181	0 0 1 0 1 1 1 1 B117 P245
1 0 1 0 1 1 0 0 A054 P054 0 1 1 0 1 1 0 0 A055 P055	10101110 A118 P118 0110110 A119 P119	10101101 B054 P182 01101101 B055 P183	10101111 B118 P246 01101111 B119 P247
11101100 A056 P056	11101110 A120 P120	1 1 1 0 1 1 0 1 B056 P184	11101111 B120 P248
0 0 0 1 1 1 0 0 A057 P057	0 0 0 1 1 1 1 0 A121 P121	00011101B057P185	0 0 0 1 1 1 1 1 B121 P249
1 0 0 1 1 1 0 0 A058 P058 0 1 0 1 1 1 0 0 A059 P059	1 0 0 1 1 1 1 0 A122 P122 0 1 0 1 1 1 1 1 0 A123 P123	1 0 0 1 1 1 0 1 B058 P186 0 1 0 1 1 1 0 1 B059 P187	10011111 B122 P250 01011111 B123 P251
1 1 0 1 1 1 0 0   A060   P060	11011110 A124 P124	11011101 B060 P188	1101111B124 P252
0 0 1 1 1 1 0 0 A061 P061 1 0 1 1 1 1 0 0 A062 P062	0 0 1 1 1 1 1 0 A125 P125 1 0 1 1 1 1 1 0 A126 P126	0 0 1 1 1 1 0 1 B061 P189 1 0 1 1 1 1 0 1 B062 P190	0 0 1 1 1 1 1 1 B125 P253 1 0 1 1 1 1 1 1 B126 P254
0 1 1 1 1 1 0 0 A063 P063	0 1 1 1 1 1 1 0 A127 P127	0 1 1 1 1 1 0 1 B063 P191	0 1 1 1 1 1 1 B127 P255
1 1 1 1 1 1 0 0 A064 P064	11111110 A128 P128	11111101 B064 P192	1111111B128 P256

Note: [1] in the table stands for "make".

#### 8.5.2. Activation mode for remote control (5-2 ACTIVATION MODE SELECTION)

Activation mode can be set individually for remote recording, remote playback, and remote stop. Refer to p. 68 for the operation procedures.

# [Remote recording]

- (1) Recording activation mode 1 (one-shot pulse input activation)\*
- (2) Recording activation mode 2 (level-operated input activation)

#### [Remote playback]

- Direct mode
- (1) Playback Activation Mode 1 (one-shot pulse input activation, last-in rejected priority)\*
- (2) Playback Activation Mode 2 (one-shot pulse input activation, last-in-first-out priority)
- (3) Playback Activation Mode 3 (one-shot pulse input activation, smaller program number priority)
- (4) Playback Activation Mode 4 (one-shot pulse input activation, sequential storage/playback)
- (5) Playback Activation Mode 5 (level-operated input activation, first-in-first-out priority)
- (6) Playback Activation Mode 6 (level-operated input activation, last-in-first-out priority)
- (7) Playback Activation Mode 7 (level-operated input activation, smaller program number priority)
- · Binary mode
- (1) Playback Activation Mode 1 (one-shot pulse input activation, last-in rejected priority)
- (2) Playback Activation Mode 2 (one-shot pulse input activation, last-in-first-out priority)
- (3) Playback Activation Mode 3 (one-shot pulse input activation, smaller program number priority)
- (4) Playback Activation Mode 4 (one-shot pulse input activation, sequential storage/playback)
- (5) Playback Activation Mode 5 (level-operated input activation)

#### [Remote stop]

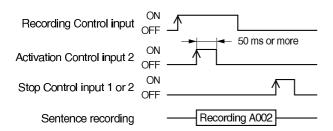
- (1) Stop Activation Mode 1 (stop during playback)\*
- (2) Stop Activation Mode 2 (stop after sentence playback completion)
- \*: Factory-preset mode

#### 8.5.3. Direct mode

#### [Remote recording]

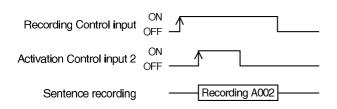
Sentences cannot be recorded over previously-recorded sentences. Be sure the previous recording is erased before re-recording. Up to eight sentences (A001-A008) can be remotely recorded on the Slot A memory card. Note that the Slot B memory card cannot be used for remote recording. Recording begins by shorting the Activation Control input after the Recording Control input is shorted.

(1) Recording Activation Mode 1 (one-shot pulse input activation) Recording Control input ON OFF



- To start recording, first short the Recording Control input (OFF → ON), then the Activation Control input.
- To stop recording, press the [STOP] key or short Stop Control Input 1 or 2.
- Recording automatically stops when the remaining recording time reaches 0.
- · Playback cannot be activated during recording.

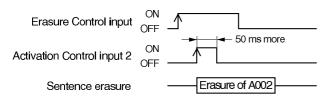
#### (2) Recording Activation Mode 2 (level-operated input activation) Recording Control input On



- Recording begins when the activation control input is closed following the recording control input, and continues while the recording control input remains closed.
- Recording automatically stops when the remaining recording time reaches 0.
- Recording stops when the Stop key is pressed and either the Stop Control Input 1 or 2 is closed.
- Playback cannot be activated during recording.

#### [Remote erasure]

To erase recording, short the Erasure Control input, then the Activation Control input. Erasure stops following completion.



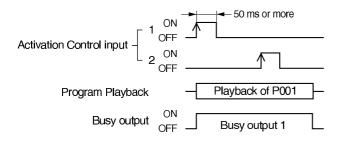
· All front panel keys are disabled during erasure.

#### [Remote playback]

Up to eight programs (P001-P008) can be remotely played back. Shorting the Activation Control input enables playback.

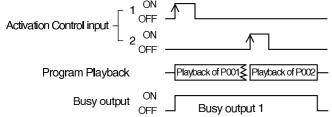
**Note:** This assumes that program Nos. P001 and P002 are set for Output 1.

(1) Playback Activation Mode 1 (one-shot pulse input activation, last-in rejected priority)



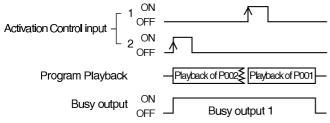
- Playback begins when the Activation Control input is shorted (OFF → ON).
- Any further inputs to the currently-engaged Activation Control input are rejected.
- Programs are played back only once, even if the Activation Control input remains shorted.
- When multiple Activation Control inputs are simultaneously shorted, the program with the smallest number is played back.

# (2) Playback Activation Mode 2 (one-shot activation, last-in-first-out priority)



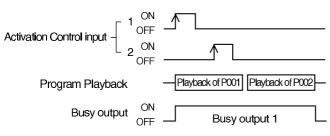
- Playback begins when the activation control input is shorted.
- The most recent Activation Control input takes precedence.
- Programs are played back only once, even if the Activation Control input remains shorted.

#### (3) Playback Activation Mode 3 (one-shot pulse input activation, small number program priority)



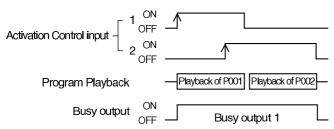
- Playback begins when the activation control input is shorted.
- If the Activation Control input has a smaller program number than that of the currently playing program, the program with the smaller number is played back. The input with the larger program number is rejected.
- Programs are played back only once, even if the Activation Control input remains shorted.

## (4) Playback Activation Mode 4 (one-shot activation, sequential storage and playback)



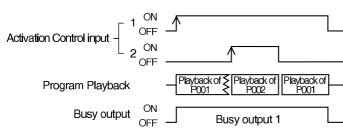
- Playback begins when the Activation Control input is shorted.
- All subsequent Activation Control inputs are sequentially stored and programs are played back in input order.
- Up to 16 inputs are stored for each output.
- When simultaneous Activation Control inputs are received, the program with the smallest program number is played back.
- Programs are played back only once. even if the Activation Control input remains shorted.
- Shorting the Stop Control input stops the program being played back. (If the Stop 1 Control input is shorted when the program is played back from both Outputs 1 and 2, playback from Output 1 stops. However, Output 2 continues to play back the program.) If another control input has been stored, the unit automatically begins to play back the stored program.
- If you short the Erase/Clear Control input while shorting the Playback Control input, all stored inputs are cleared.

## (5) Playback Activation Mode 5 (level-operated input activation, first-in-first-out priority)



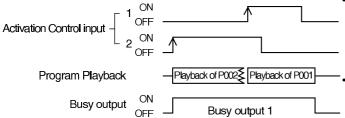
- Playback continues while the Activation Control input is shorted.
- All subsequent Activation Control inputs are rejected during playback.
- Subsequent Activation Control inputs during playback are stored and played back as soon as the current playback is completed.
- When multiple Activation Control inputs are simultaneously shorted, the program with the smallest program number is played back.

## (6) Playback Activation Mode 6 (level-operated input activation, last-in-first-out priority)



- Playback continues while the Activation Control input is shorted.
- The most recent Activation Control input takes precedence even during playback.
- During playback, other Activation Control inputs are stored and played back upon completion of the current playback.
- When simultaneous Activation Control inputs are received, the program with the smallest program number is played back.
- Playback continues while the Activation Control input is shorted.

# (7) Playback Activation Mode 7 (level-operated input activation, chronological priority)

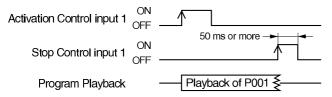


- If the input to the Activation Control input has a smaller program number than that of the currently playing program, the program with the smaller number is played back. The input with the larger program number is rejected.
- When simultaneous Activation Control inputs are received, the program with the smallest program number is played back.

#### [Remote stop]

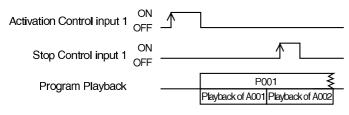
You can set Stop mode when in one-shot-pulse-activated Playback Activation Mode (Playback Activation Mode 1-4).

#### (1) Stop Activation Mode 1 (stop during playback)



- Playback stops immediately after the Stop Control input is shorted (OFF → ON).
- Programs cannot be played back while the Stop Control input is shorted.

#### (2) Stop Activation Mode 2 (stop after sentence playback completion)

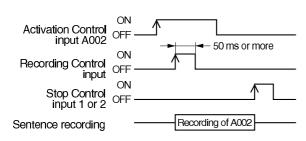


- Shorting the Stop Control input stops playback after the sentences in the currently playing program are completed.
- Programs cannot be played back while the Stop Control input is shorted.

# 8.5.4. Binary Mode [Remote recording]

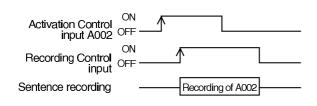
Sentences cannot be re-recorded over previously-recorded sentences. Be sure the previous recording is erased before re-recording. Up to 256 sentences (A001-A128 and B001-B128) can be remotely recorded. Sentences A001-128 are recorded on the Slot A memory card, and sentences B001-B128 on the Slot memory card. To start recording, short the Recording Control input after the Activation Control input is shorted.

#### (1) Recording Activation Mode 1 (one-shot pulse input activation)



- Recording begins by shorting the Activation Control input (OFF → ON), then the Recording Control input.
- To stop recording, press the [STOP] key or short the Stop Control input 1 or 2.
- Recording automatically stops when the remaining recording time reaches 0.
- Playback cannot be activated during recording.

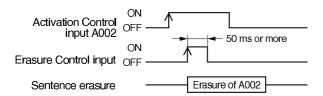
#### (2) Recording Activation Mode 2 (level-operated input activation)



- Recording begins by shorting the Activation Control input, then the Recording Control input. Recording continues while the activation control input is shorted.
- Recording automatically stops when the remaining recording time reaches 0.
- Recording is terminated when the Stop key is pressed and either the Stop Control Input 1 or 2 is closed.
- · Playback cannot be activated during recording.

#### [Remote erasure]

Recording can be erased by shorting the Erasure Control input after the Activation Control input is shorted. Erasure stops following completion.



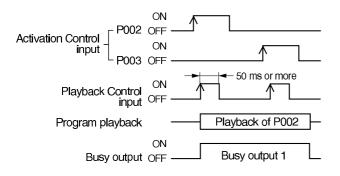
 All control inputs and front-panel keys are disabled during erasure.

#### [Remote playback]

Up to 256 programs (P001-P256) can be remotely played back by shorting the Playback Control input after the Activation Control input is shorted.

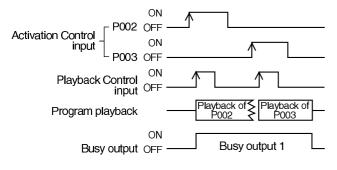
Note: This assumes that program Nos. P002 and P003 are set for Output 1.

(1) Playback Activation Mode 1 (one-shot pulse input activation, last-in rejected priority)



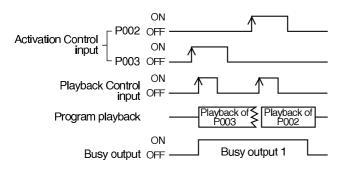
- Playback begins by shorting the Playback Control input after the Activation Control input is shorted (OFF → ON).
- The Activation Control input changed and reactivated during playback is rejected.
- Programs are played back only once, even if the Activation Control input remains shorted.

#### (2) Playback Activation Mode 2 (one-shot pulse input activation, last-in-first-out priority)



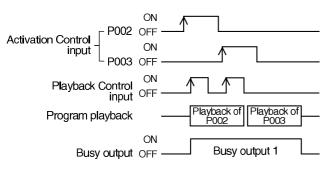
- Playback begins by shorting the playback control input after the Activation Control input is shorted (OFF → ON).
- Priority is given to the most recent Activation Control input and Playback Control input.
- Programs are played back only once, even if the Activation Control input remains shorted.

#### (3) Playback Activation Mode 3 (one-shot pulse input activation, small program number priority)



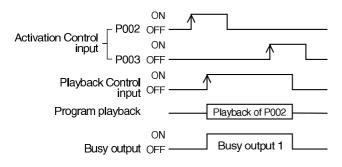
- Playback begins by shorting the Playback Control input after the Activation Control input is shorted (OFF → ON).
- If the Activation Control input and Playback Control input have a smaller program number than that of the currently playing program, the program with a smaller number is played back. The input with the larger program number is rejected.
- Programs are played back only once, even if the Activation Control input remains shorted.

#### (4) Playback Activation Mode 4 (one-shot pulse input activation, sequential storage/playback)



- Playback begins by shorting the Playback Control input after the Activation Control input is shorted (ON → OFF).
- All subsequent Activation Control inputs and Playback Control inputs are sequentially stored and played back in input order.
- Up to 16 inputs are stored for each output.
- Programs are played back only once, even if the Activation Control input remains shorted.
- Shorting the Stop Control input stops the program being played back. (If the Stop 1 Control input is shorted when the program is played back from both Outputs 1 and 2, playback from Output 1 stops. However, Output 2 continues to play back the program.) If another control input has been stored, the unit automatically begins to play back the stored program.
- If you short the Erase/Clear Control input while shorting the Playback Control input, all stored inputs are cleared.

#### (5) Playback Activation Mode 5 (level-operated input activation)

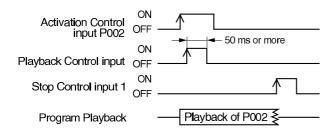


 Playback continues while the Playback Control input is shorted after the Activation Control input is shorted (OFF → ON).

#### [Remote stop]

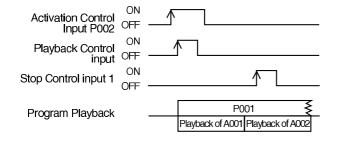
It is possible to set Stop mode when in one-shot-pulse-activated Playback Activation Mode (Playback Activation Mode 1-4).

# (1) Stop Activation Mode 1 (stop during playback)



- Playback stops immediately after the Stop Control input is shorted (OFF → ON)
- Programs cannot be played back while the Stop Control input is shorted.

#### (2) Stop Activation Mode 2 (stop after sentence playback completion)



- Playback stops when the Stop Control input is shorted after the current sentence is played back.
- Programs cannot be played back while the Stop control input is shorted.

# 8.5.5. Busy output and playback delay time settings [5-3 BUSY OUTPUT SETTING] [Busy output setting]

Perform the busy output ON/OFF setting at the time of program playback, sentence recording or erasure, system setting(\*1), and microphone announcement. Setting the playback busy output for ON sends out a contact signal from the busy output terminal corresponding to the output set for each program, whether in single-source or dual-source playback mode. The busy output ON/OFF for sentence recording/erasure, microphone announcement, and system setting can be set for each of busy outputs 1 and 2. Refer to p. 70 for the operation procedures.

#### **Factory-preset values**

- Playback busy output: ON for both busy outputs 1 and 2
- Busy output for sentence recording/erasure, system setting and microphone announcement: OFF for both busy outputs 1 and 2
- \*1 When the system busy is set for ON, the busy output is enabled while the following functions are being set or operating.

1-1 PROGRAM INPUT
1-2 OUTPUT LEVEL
7-2 CARD REFORMATTING
1-4 PROGRAM INITIALIZATION
7-3 CARD OPTIMIZATION

1-5 PROGRAM TITLE 7-4 SOFTWARE WRITE PROTECT

2-3 SENTENCE TITLE

8-1 PROGRAM COPYING

2-4 INTERVAL ERASING

(and its monitoring\*2)

8-2 SENTENCE COPYING

8-3 CARD COPYING

3-1 SENTENCE MONITORING\*2 9-1 AUTOMATIC LEVEL ADJUSTMENT

3-2 PROGRAM MONITORING\*2

#### Tip

Busy outputs to be set in the program input setting

Other than listed above, the busy outputs in program intervals of the single-program playback or in repeat intervals of the repeat playback can be set to ON/OFF for the busy output 1 or 2. Refer to p. 33 "1-1 PROGRAM INPUT."

#### [Playback delay time setting]

Set the delay time from playback activation till program playback in the range of 0-99 seconds (in 1-second units).

Refer to p. 70 for the operation procedures.

Factory-preset value

Playback delay time: 0 second

# 8.6. Setting Functions (6. ENVIRONMENT SETTING)

#### 8.6.1. Operation beep setting (6-1 OPERATION BEEP)

Whether to sound (ON) or not to sound (OFF) a beep when pressing the keys can be set. Refer to p. 72 for the operation procedures.

Note: Factory-preset for ON.

#### 8.6.2. RS-232C setting (6-2 RS-232C SETTING)

Set the RS-232C communication speed for 4,800 bps, 9,600 bps (factory-preset) or 19,200 bps. Refer to p.72 for the operation procedures.

#### 8.6.3. Password setting (6-3 PASSWORD)

Setting the password locks the keys to prevent malfunctions or tampering. Refer to p. 72 for the operation procedures.

**Note:** Any password is not preset when the unit is supplied from the factory.

<sup>\*2</sup> Note that the busy output is not enabled even if the playback busy is set for ON.

#### 8.6.4. Initializing the digital announcer (6-4 DIGITAL ANNOUNCER INITIALIZATION)

All settings return to the initial values set by the factory.

The setting contents are initialized in the setting menus; "RECORDING SETTING," "4. OUTPUT/VOLUME SETTING," "5. OPERATION SETTING," "6. ENVIRONMENT SETTING," and "9. AUTO-LEVEL SETTING." Refer to p. 72 for the operation procedures.

#### 8.6.5. Key lock setting (6-5 KEY LOCK)

This function allows the keys to be locked. You must set the password when using this function. Setting the key lock function for ON disables all the keys and dials except the power switch, preventing malfunctions and tampering.

Refer to p. 72 for the operation procedures.

**Note:** The key lock function is factory-preset for OFF.

#### 8.6.6. Version indication (6-6 VERSION INDICATION)

Displays the version of the unit's program software. Select the corresponding item with the [SELECT] dial, and the version is displayed.

Refer to p. 72 for the operation procedures.

# 8.7. Setting Functions (7. EDITING THE CARDS)

You can assign a name to the card or re-format the card.

#### 8.7.1. Entering or editing the card name (7-1 CARD NAME INPUT)

You can assign a name to the recorded card or modify the registered card name.

Refer to p. 74 for the operation procedures.

#### 8.7.2. Reformatting the memory card (7-2 CARD REFORMATTING)

Cards can be re-formatted. Note that the whole of the recorded content is erased if the card is re-formatted. Refer to p. 74 for the operation procedures.

#### 8.7.3. Optimization of the cards (7-3 CARD OPTIMIZATION)

Erasing the sentences in the card may shorten the card's remaining recording time. This, however, can be avoided by optimizing the card. Be sure to optimize the card after erasing the sentences. Refer to p. 76 for the operation procedures.

#### 8.7.4. Software-operated write protection (7-4 SOFTWARE WRITE PROTECT)

Recorded or set contents of the card can be protected. Protecting the card makes it impossible to register, erase or edit sentences, and to change programs. It is highly recommended that the finished card be protected to avoid the accidental erasure of the card's contents. Programs can be played back or verified, and sentences verified even if the card is protected.

**Note:** The software-operated write protection function is factory-preset for OFF for both cards A and B.

When the SRAM card is used, it is protected as follows depending on the card's write protect (WP) switch setting and the on-off status of the software-operated write protection.

WP switch: WP position, software write protection: ON → Protection ON

WP switch: WP position, software write protection: OFF → Protection ON

WP switch: Opposite position of WP, software write protection: ON  $\rightarrow$  Protection ON

WP switch: Opposite position of WP, software write protection: OFF → Protection OFF

Note that the software-operated write protection cannot be set if the WP switch is already set to WP position. To disable the protection of the card with the WP switch in WP position after setting the software-operated write protection for ON, set the WP switch to WP position first, then set the software-operated protection for OFF.

Refer to p. 76 for the operation procedures.

# 8.8. Setting Functions (8. COPYING THE PROGRAM, SENTENCE AND CARD)

You can copy a created program or recorded sentence to the new program number or new sentence number over both cards. In addition, the whole content of one card can be copied to another card.

#### 8.8.1. Copying a program (8-1 PROGRAM COPYING)

You can copy a created program to a different program number.

Refer to p. 77 for the operation procedures.

**Note:** The program to be copied overwrites the program to copy to.

#### 8.8.2. Copying a sentence (8-2 SENTENCE COPYING)

You can copy a recorded sentence to a new sentence number.

Refer to p. 78 for the operation procedures.

Note: Emergency sentences cannot be copied.

#### 8.8.3. Copying the memory card (8-3 CARD COPYING)

You can copy the whole content of one card to another card. Insert the card to be copied into card slot A, and the card to copy to into slot B.

Refer to p. 78 for the operation procedures.

Note: Both cards must be identical in type and capacity.

#### [Copy error massage]

1. The following error message is displayed when the destination card (card B) is insufficient.

2. Prepare a new memory card with larger capacity.

# 8.8.4. What if an error message is displayed while copying the sentence?

 The following message is displayed when the sentence is copied and the memory capacity (remaining time) to be copied is insufficient.

- 2. In such cases, first increase the capacity as shown below, and then copy the sentence again.
- (1) Optimizing the memory card to copy to could increase its capacity. (Refer to p. 76 "7-3 CARD OPTIMIZATION.")
- (2) If copying is still impossible even when the card is optimized, prepare a new memory card with larger capacity. (When only one card is in use, install one more card.)

#### **Tips**

- (1) Recording grade (Long, Normal, High or Extremely High) set for the source card is applied to the sentence copying regardless of the unit's recording grade setting.
- (2) The recording time and recording grade can be checked from the following indications: (Refer to p. 62 "2-1 SENTENCE VERIFICATION.")

```
Sentence No. Recording grade: L (Long)

[A001] VER IF32N

MESSAGE1 0:00:10

Sentence title Recording time
```

(3) The remaining recording time which permits sentence copying can be checked from the following indications:

However, to make this check, the unit must be set for the same recording grade as the source sentence to be copied in the recording setting. If the setting differs, the remaining time cannot be accurately shown. (Refer to p. 22 "Recording setting procedure.")



# 8.9. Setting Functions (9. AUTO-LEVEL SETTING)

# 8.9.1. Automatic level adjustment (9-1 AUTOMATIC LEVEL ADJUSTMENT)

Setting the automatic level adjustment function for ON allows the sentences recorded at different recording signal levels to be played back at the uniform level when playing back a program. Depending on the programs, the playback sound may not be smooth to the ears. In such a case, set the automatic level adjustment function for OFF.

Refer to p. 80 for the operation procedures.

Note: Factory-preset for OFF.

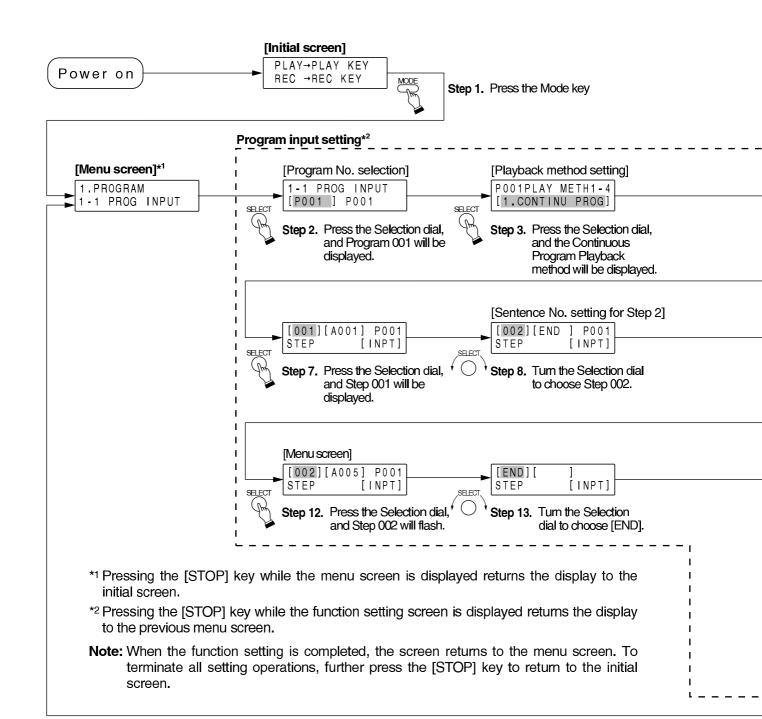
## 9. SETTING OPERATION

# 9.1. An Example of Operation Procedures

How to make settings is explained here referring to an example of the "1-1 PROGRAM INPUT" (See p. 33 and 54.).

In this example, the sentence Nos. A001 and A005 are assigned to the program No. P001. Moreover the Playback method and Output channel are set as shown below.

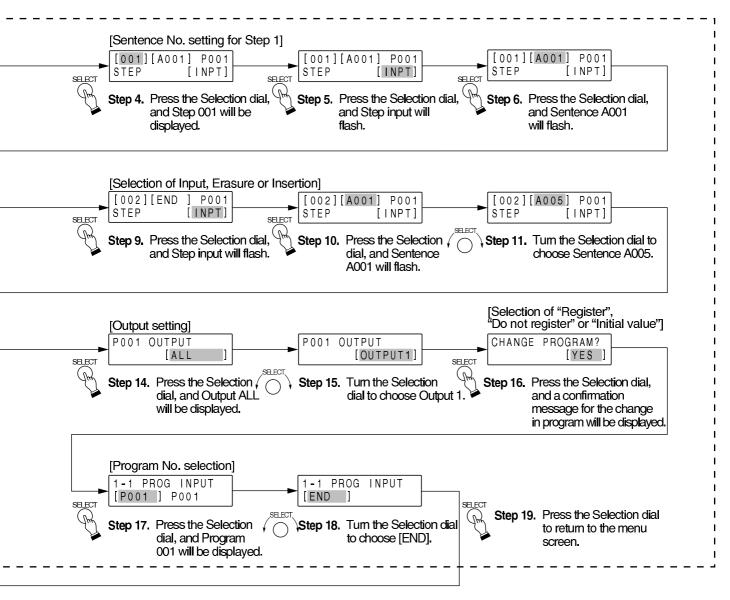
Program No.	Playback method	Step No.	Editing	Sentence No.	Output
P001	Continuous	001	Step input	A001	Output 1
PUUT	program playback	002	Step input	A005	Output 1



# [Program Initial Setting Value]

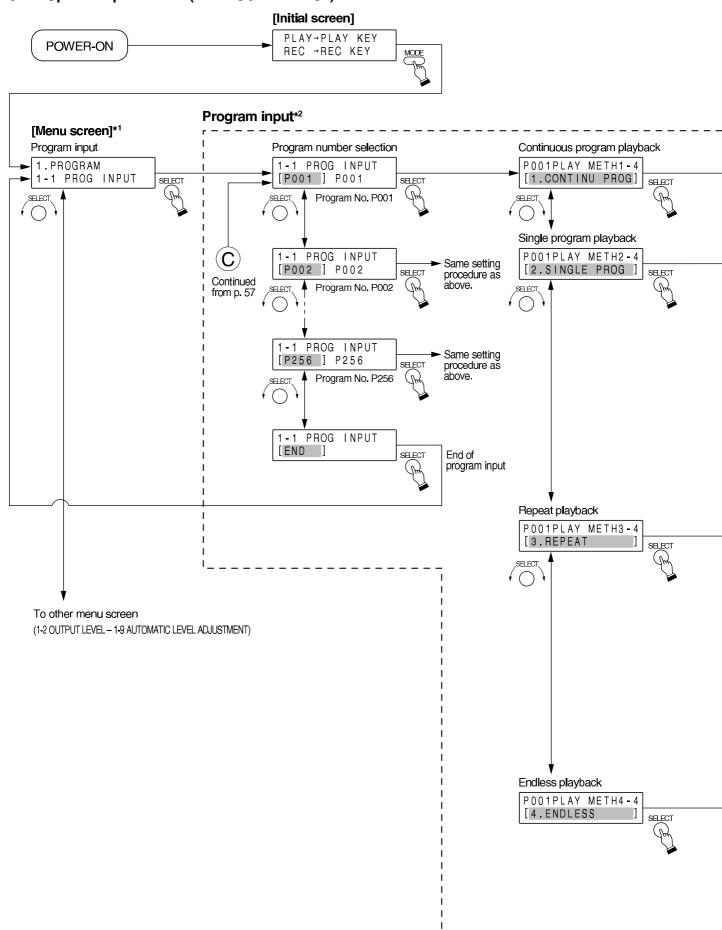
Playback Method	Program Title	Step No.	Sentence No.	Output
Continuous Program Playback	P001-P256 (Same as program numbers)	001 only	A001 for P001 : A128 for P128 B001 for P129 : B128 for P256 (1 sentence only for each program)	Output 1 and Output 2

If the program input is not executed, the playback operates in accordance with the initial settings preset at the factory.



# 9.2. Setting Operation (1. PROGRAM)

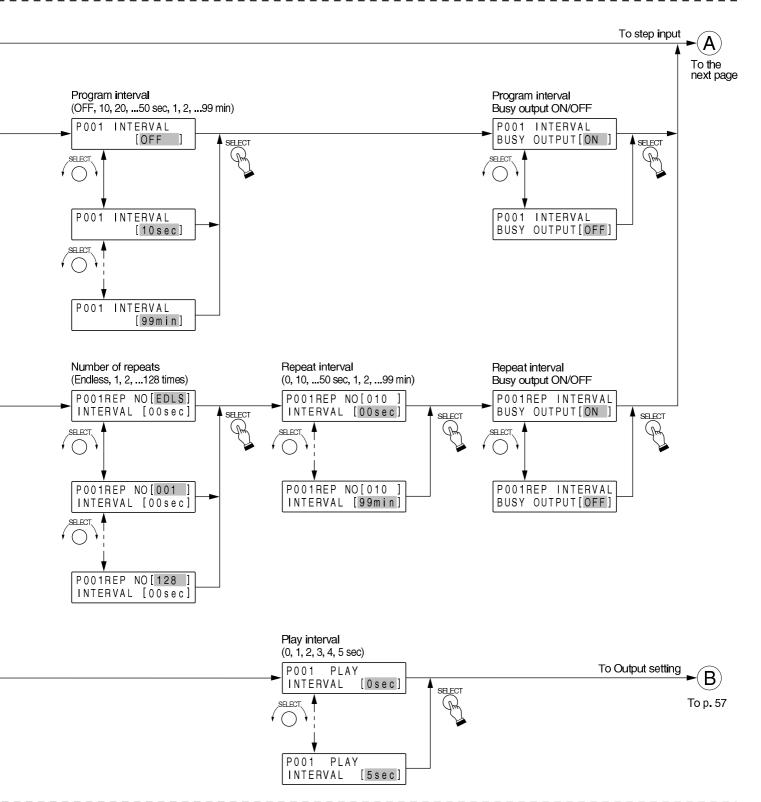
#### 9.2.1. Operation procedures (1-1 PROGRAM INPUT)

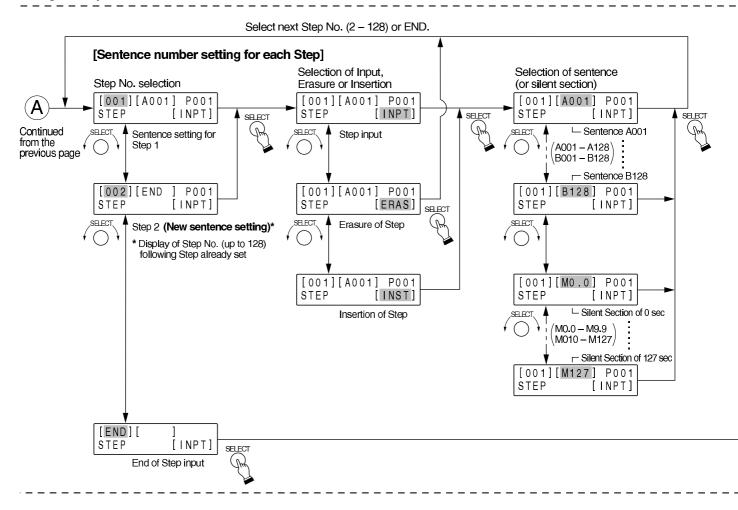


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- \*1 Pressing the [STOP] key while the menu screen is displayed returns the display to the initial screen.
- \*2 Pressing the [STOP] key while the function setting screen is displayed returns the display to the previous menu screen.

**Note:** When the function setting is completed, the screen returns to the menu screen. To terminate all setting operations, further press the [STOP] key to return to the initial screen.





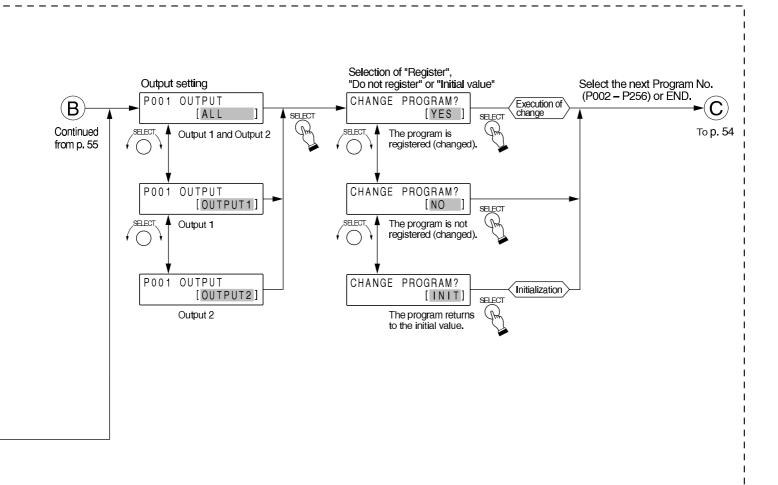
#### [Selection item and setting contents] (Program input)

	Setting Contents				
Program No.	Playback method	Program interval (Interval Timer)	Number of plays	Play interval	Busy output
P001 – P256	Continuous Program Playback	_			
	Single Program Playback	OFF (no relation) 10, 20, 50 sec 1, 2, 99 min			ON (At program ) OFF (interval)
	Repeat Playback		1, 2, 128 repeats, Endless	0, 10, 50 sec 1, 2, 99 min	ON (At repeat of interval of the interval of t
	Endless Playback	_		0, 1, 2, 3, 4, 5 sec	

#### Notes

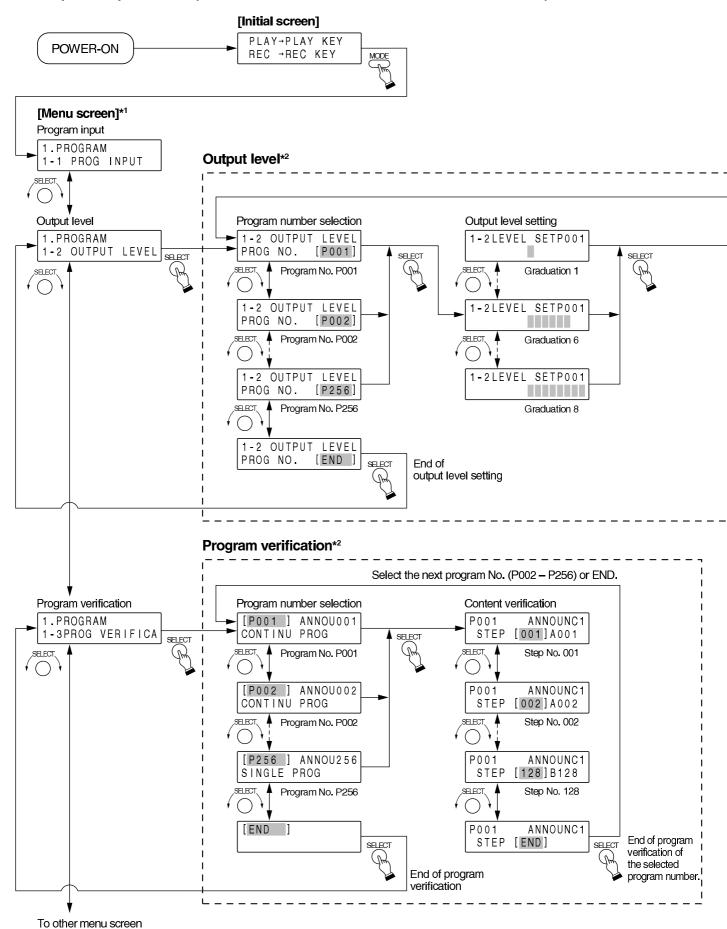
Initial value (set by the factory)

- Underlined part refers to the initial value.
- Sentence No. A001 A128 are assigned to Program No. P001 P128, and Sentence No. B001 B128 to Program No. P129 P256. (Only one sentence is set for each program.)



Step No. Editing		Setting Contents				
		Editing	Sentence No. (or Silent Section)	Output		
	001 - 256	Step input Step input deletion Step input insertion	Sentence No.: A001 – A128 B001 – B128  Silent section's silence interval: M0.0 – M9.9 (0 – 9.9 sec, 0.1 sec units) M010 – M127 (10 – 127 sec, 1 sec units)	Output 1 and Output 2 Output 1 Output 2		

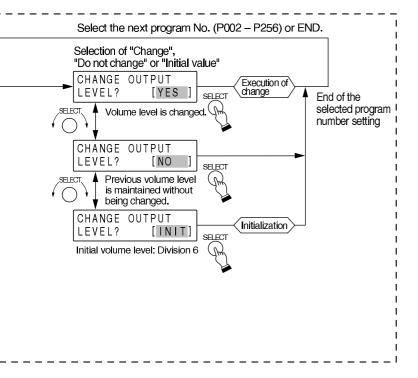
#### 9.2.2. Operation procedures (1-2 OUTPUT LEVEL and 1-3 PROGRAM VERIFICATION)



(1-4 PROGRAM INITIALIZATION – 9-1 AUTOMATIC LEVEL ADJUSTMENT)

- \*1 Pressing the [STOP] key while the menu screen is displayed returns the display to the initial screen.
- \*2 Pressing the [STOP] key while the function setting screen is displayed returns the display to the previous menu screen.

**Note:** When the function setting is completed, the screen returns to the menu screen. To terminate all setting operations, further press the [STOP] key to return to the initial screen.



# [Selection item and setting contents] (Output level)

Program No.	Setting Contents Output Level
P001 – P256	Graduation 1 Graduation 2 Graduation 6 Graduation 7 Graduation 8

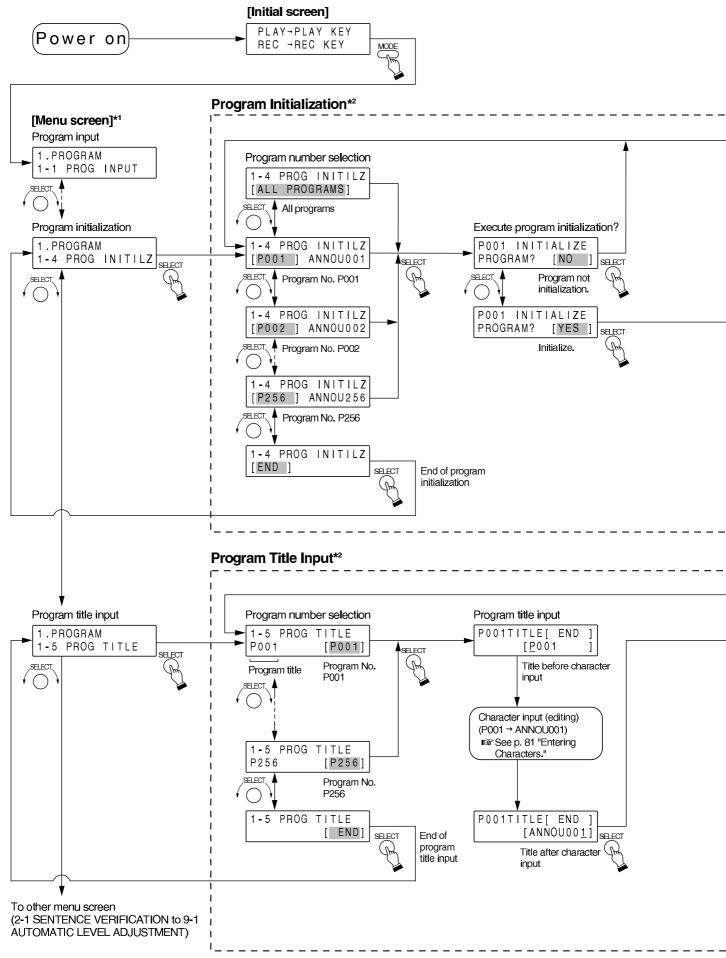
Underlined parts refer to the initial value (set by the factory).

#### [Selection item and contents to verify] (Program verification)

Program No.	Contents to Verify		Step No.	Contents to Verify	
Flogram No.	Program Title	Playback method	Step No.	Sentence No. (or Silent Section)	
P001 <b>–</b> P256	P001 - P256 Up to 8 alphanumeric	Continuous Program Playback	<u>001</u> <b>–</b> 256	Sentence No.: <u>A001</u> – A128 B001 – B128	
	characters	Single Program Playback		Silent section's silence interval: M0.0 – M9.9 (0 – 9.9 sec, 0.1 sec units)	
		Repeat Playback		M010 – M127 (10 – 127 sec, 1 sec units)	
		Endless Playback			

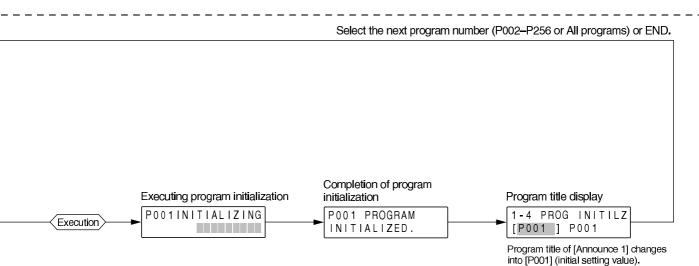
Underlined parts refer to the initial value (set by the factory).

#### 9.2.3. Operation procedures (1-4 PROGRAM INITIALIZATION and 1-5 PROGRAM TITLE)



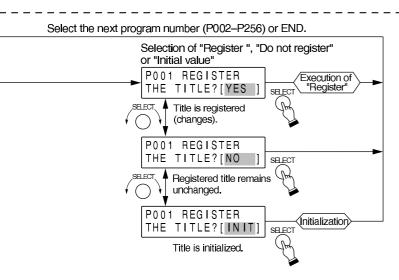
- \*1 Pressing the [STOP] key while the menu screen is displayed returns the display to the initial screen.
- \*2 Pressing the [STOP] key while the function setting screen is displayed returns the display to the previous menu screen.

**Note:** When the function setting is completed, the screen returns to the menu screen. To terminate all setting operations, further press the [STOP] key to return to the initial screen.



#### [Program Initial Setting Value]

Playback Method	Program Title	Step No.	Sentence No.	Output
Continuous Program Playback	P001-P256 (Same as program numbers)	001 only	A001 for P001 : A128 for P128 B001 for P129 : B128 for P256 (1 sentence only for each program)	Output 1 and Output 2

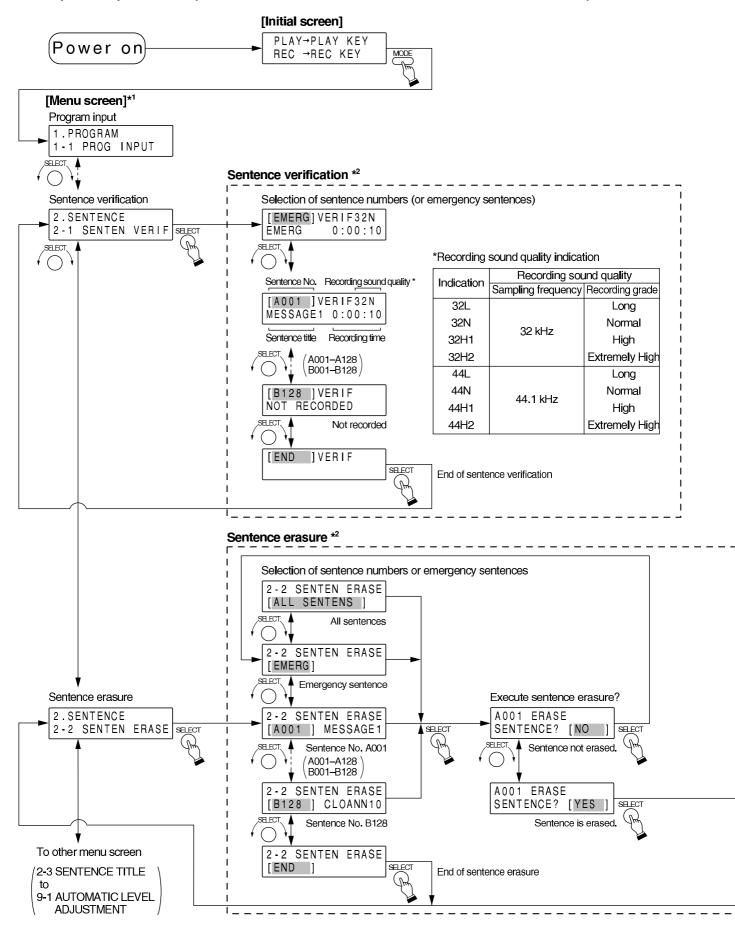


# [Selection items and setting contents]

Program No.	Program Title
P001 <b>-</b> P256	P001-P256 (same as program numbers)

# 9.3. Setting Operation (2. EDITING THE SENTENCES)

#### 9.3.1. Operation procedures (2-1 SENTENCE VERIFICATION and 2-2 SENTENCE ERASURE)



- \*1 Pressing the [STOP] key while the menu screen is displayed returns the display to the initial screen.
- \*2 Pressing the [STOP] key while the function setting screen is displayed returns the display to the previous menu screen.

**Note:** When the function setting is completed, the screen returns to the menu screen. To terminate all setting operations, further press the [STOP] key to return to the initial screen.

# [Selection items and contents to verify] (Sentence verification)

Sentence No.	Contents to Verify			
Sentence No.	Sentence Title	Recording Sound Quality	Recording Interval	
		32L		
		32N	V . W . 77	
	<u>A001-A128</u>	32H1	X : YY : ZZ	
A001- A128	B001-B128	32H2	/ X: Hour \	
B001 - B128	Title character	44L	Y: Minute	
	(Up to 8 alphanumeric characters)	44N	Z: Second	
		44H1	· Z. Second ·	
		44H2		

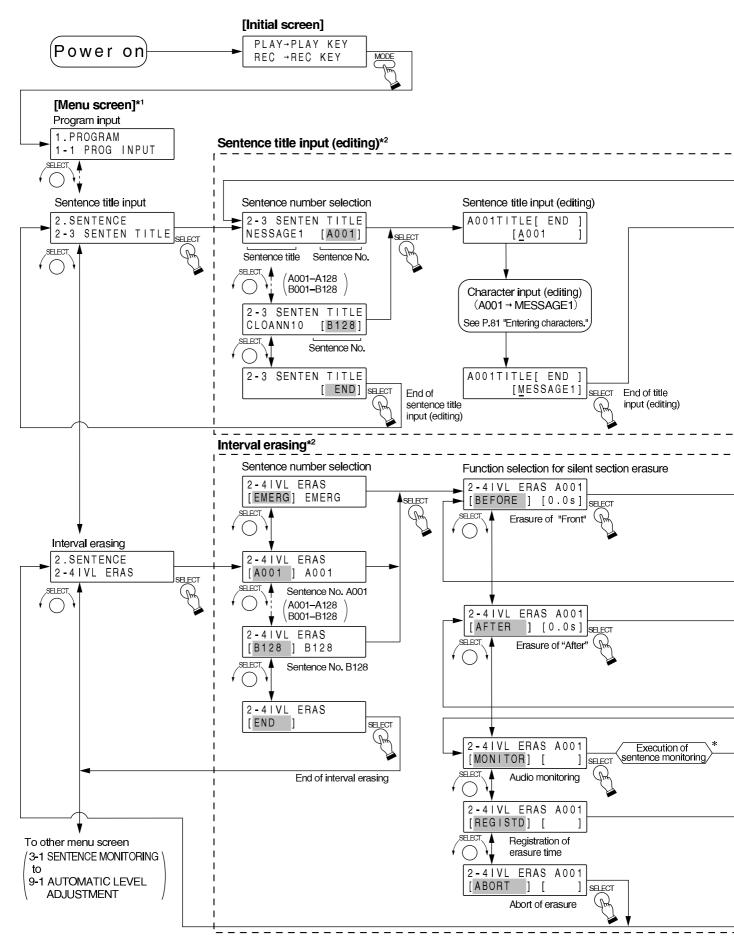
- (1) The title of the emergency sentence is displayed as "Emergency", while the sentence not recorded is displayed as "not recorded".
- (2) Underline parts refer to the initial value (set by the factory).

# Execution Execution A001 ERASING A001 SENTENCE ERASED. Select the next sentence number (A002–A128 and B001–B128), All sentences, or Emergency sentence.

# [Selection item] (Sentence erasure)

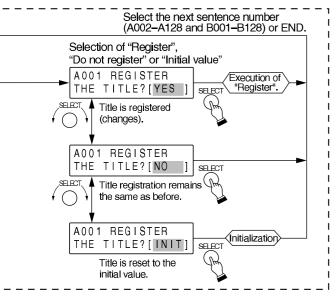
Sentence No.
All sentences
Emergency sentence
A001-A128
B001-B128

#### 9.3.2. Operation procedures (2-3 SENTENCE TITLE and 2-4 INTERVAL ERASING)



- \*1 Pressing the [STOP] key while the menu screen is displayed returns the display to the initial screen.
- \*2 Pressing the [STOP] key while the function setting screen is displayed returns the display to the previous menu screen.

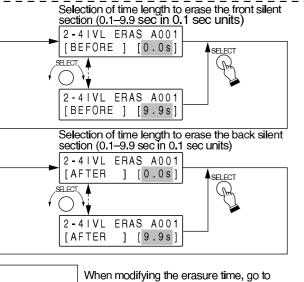
**Note:** When the function setting is completed, the screen returns to the menu screen. To terminate all setting operations, further press the [STOP] key to return to the initial screen.



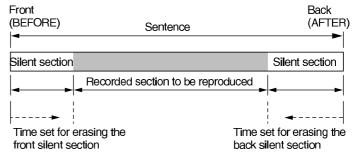
#### [Selection item] (Sentence title input)

Sentence No.	Sentence Title		
A001-A128	A001-A128		
B001 <b>-</b> B128	B001-B128		
	Character entry, insertion and erasure		
	(up to 8 alphanumeric characters)		

Note: Underlined parts refer to the initial value (set by the factory).



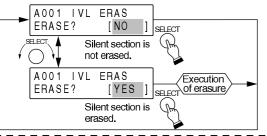
# [Silent section of the sentence]



\*Silent section erasure monitoring

- When the sentence before it is modified is shorter than 10 seconds in length, the entire sentence is played back.
- When the sentence before it is modified is longer than 10 seconds in length, Front (BEFORE) is played back for 5 seconds, which is followed by another 5-second playback of Back (AFTER) following a 0.5 second pause.

#### Confirmation of execution



[BEFORE] or [AFTER] screen. When the result

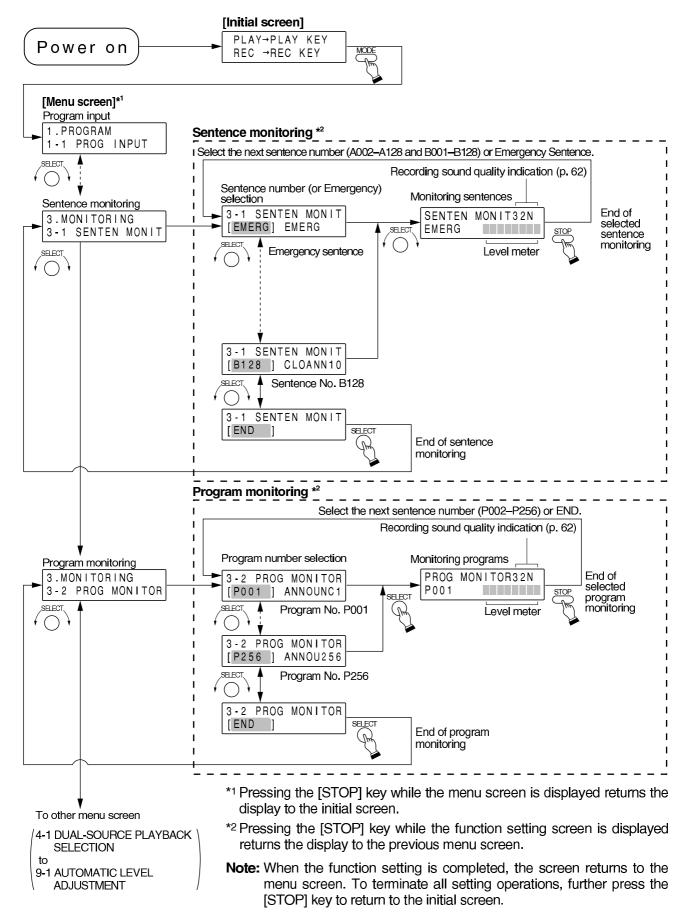
of monitoring is OK, go to [REGISTER] screen.

#### [Selection items and setting contents] (Interval erasing)

Contonno No	Setting Contents			
Sentence No.	Front silent section erasure time	Back silent section erasure time		
Emergency	0- 9.9 sec (in 0.1 sec units)	0- 9.9 sec (in 0.1 sec units)		
A001-A128				
B001-B128				

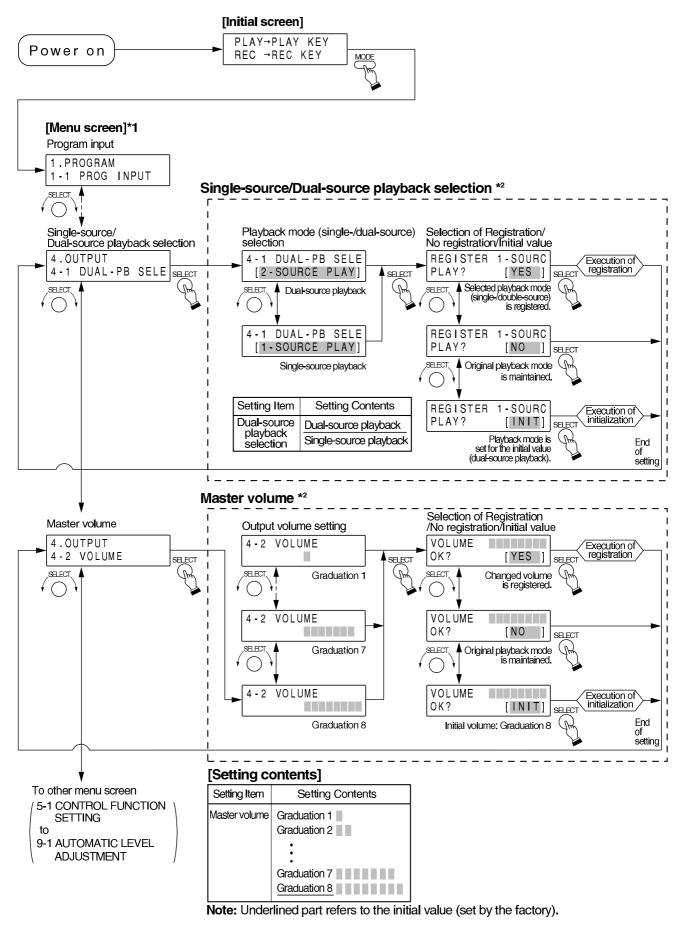
# 9.4. Setting Operation (3. MONITORING THE SENTENCES AND PROGRAMS)

#### 9.4.1. Operation procedures (3-1 SENTENCE MONITORING and 3-2 PROGRAM MONITORING)

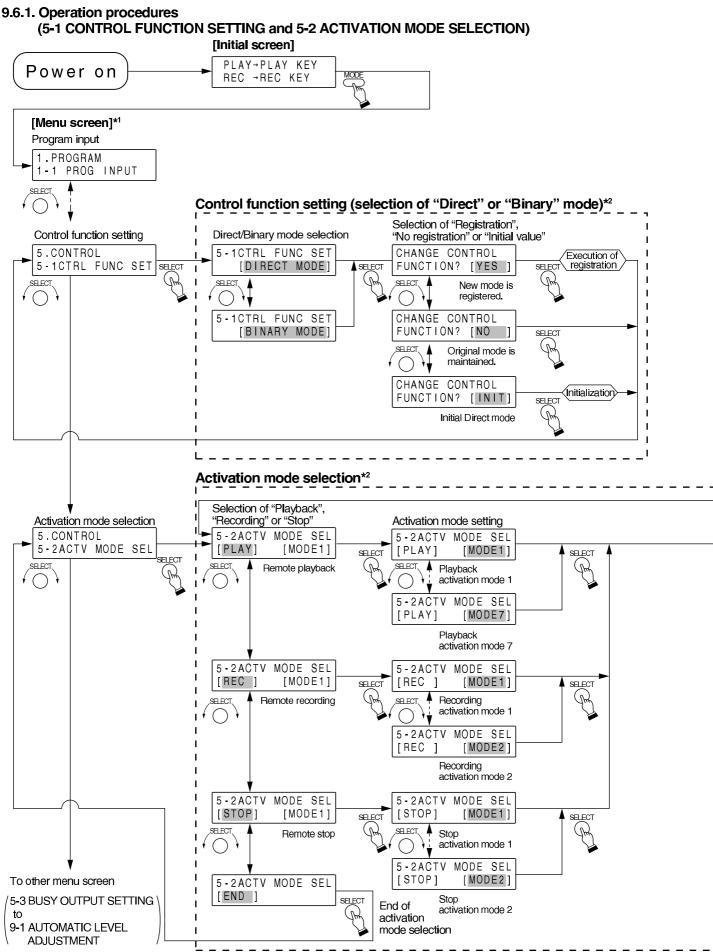


# 9.5. Setting Operation (4. OUTPUT/VOLUME SETTING)

#### 9.5.1. Operation procedures (4-1 DUAL-SOURCE PLAYBACK SELECTION and 4-2 MASTER VOLUME)



# 9.6. Setting Operation (5. OPERATION SETTING)



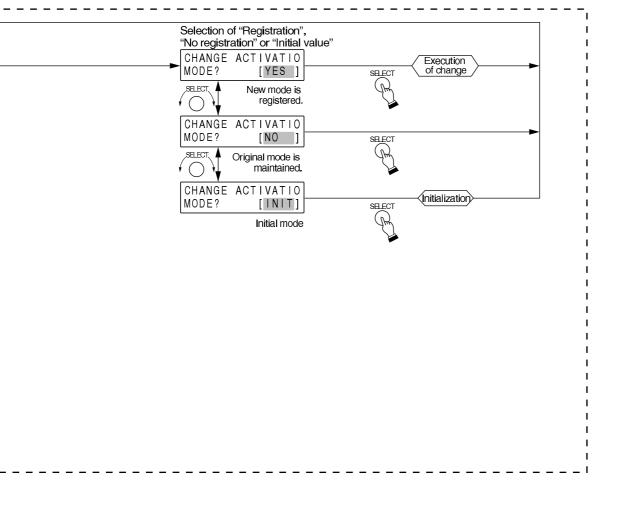
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- \*1 Pressing the [STOP] key while the menu screen is displayed returns the display to the initial screen.
- \*2 Pressing the [STOP] key while the function setting screen is displayed returns the display to the previous menu screen.

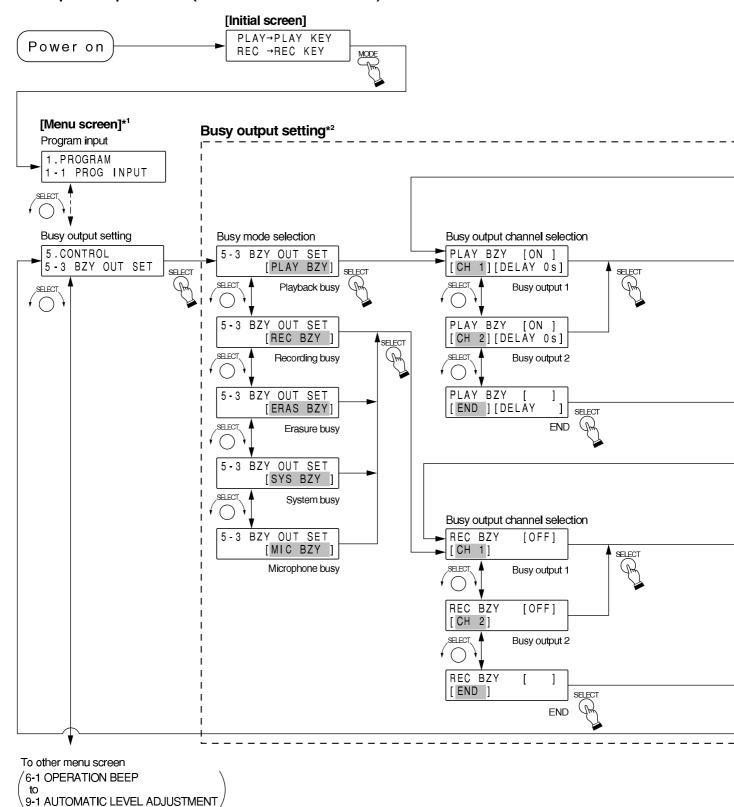
**Note:** When the function setting is completed, the screen returns to the menu screen. To terminate all setting operations, further press the [STOP] key to return to the initial screen.

# [Selection item and setting contents] (Activation mode selection)

Playback/recording/	Playback/recording/ Setting contents		Description of activation made	
stop	Direct mode	Binary mode	Description of activation mode	
Remote playback	Activation mode 1	Activation mode 1	Mode 1: One-shot pulse activation, last-in rejected priority	
	Activation mode 2	Activation mode 2	Mode 2: One-shot pulse activation, last-in-first-out priority	
	Activation mode 3	Activation mode 3	Mode 3: One-shot pulse activation, smaller program No. priority	
	Activation mode 4	Activation mode 4	Mode 4: One-shot pulse activation, sequential storage/playback	
	Activation mode 5	Activation mode 5	Mode 5: Level-operated activation, first-in-first-out priority (This priority applies to the direct mode only.)	
	Activation mode 6		Mode 6: Level-operated activation, last-in-first-out priority	
	Activation mode 7		Mode 7: Level-operated activation, smaller program No. priority	
Remote recording	emote recording Activation mode 1 Activation mode 2		Mode 1: One-shot pulse activation	
			Mode 2: Level-operated activation	
Remote stop	Activation mode 1		Mode 1: Stop during playback	
	Activation mode 2		Mode 2: Stop after sentence playback completion	



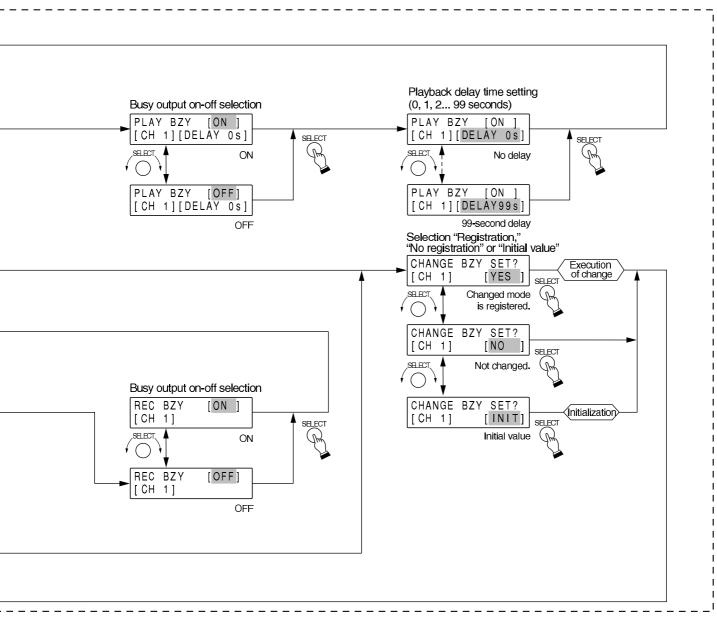
## 9.6.2. Operation procedures (5-3 BUSY OUTPUT SETTING)



<sup>\*1</sup> Pressing the [STOP] key while the menu screen is displayed returns the display to the initial screen.

**Note:** When the function setting is completed, the screen returns to the menu screen. To terminate all setting operations, further press the [STOP] key to return to the initial screen.

<sup>\*2</sup> Pressing the [STOP] key while the function setting screen is displayed returns the display to the previous menu screen.

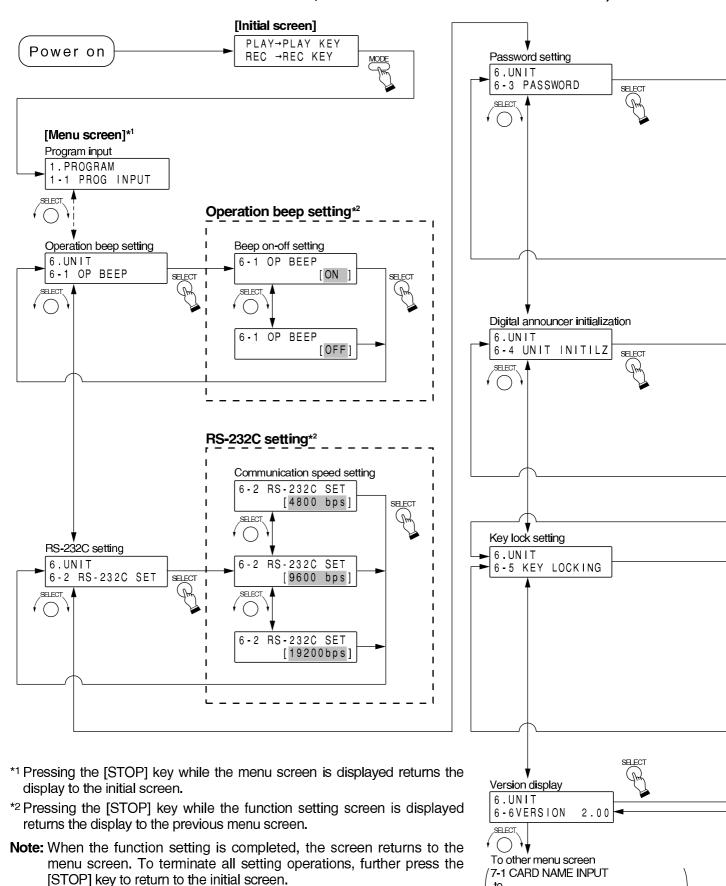


# [Selection item and setting contents] (Busy output setting)

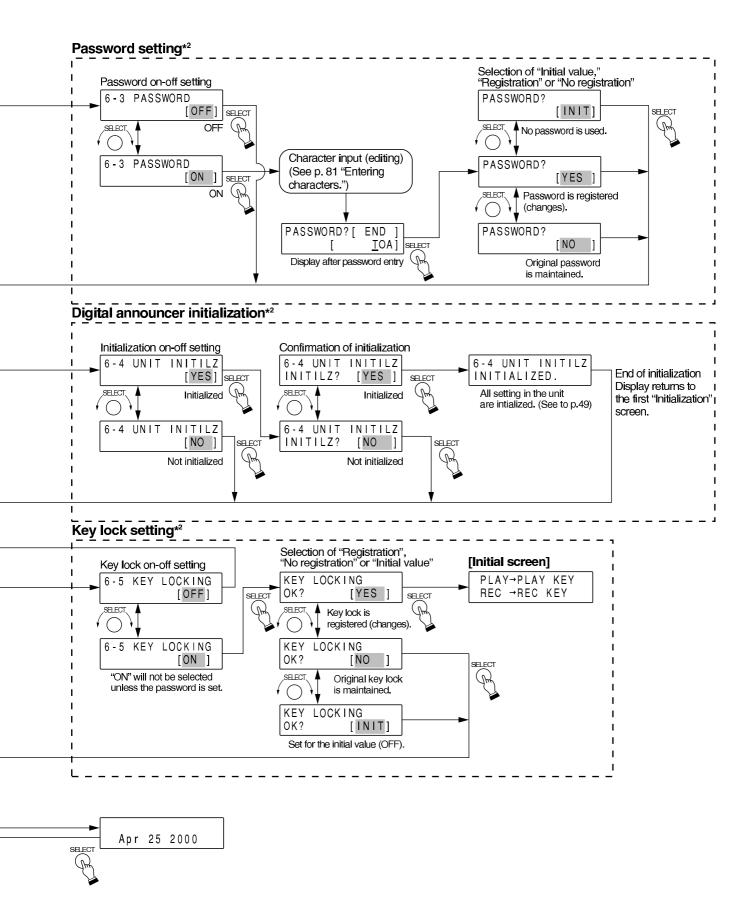
<b>.</b>	•		<b>J</b> ,	
Pusy mode	Pucy output channel	Setting contents		
Busy mode	Busy output channel	Busy output	Playback delay time	
Playback busy	Busy output 1 Busy output 2	<u>ON</u> OFF	0, 1, 2,99 seconds	
Recording busy	Busy output 1 Busy output 2	ON <u>OFF</u>		
Erasure busy				
System busy				
Microphone announcement busy				

# 9.7. Setting Operation (6. ENVIRONMENT SETTING)

# 9.7.1. Operation procedures (6-1 OPERATION BEEP, 6-2 RS-232C SETTING, 6-3 PASSWORD, 6-4 DIGITAL ANNOUNCER INITIALZATION, 6-5 KEYLOCK and 6-6 VERSION INDICATION)

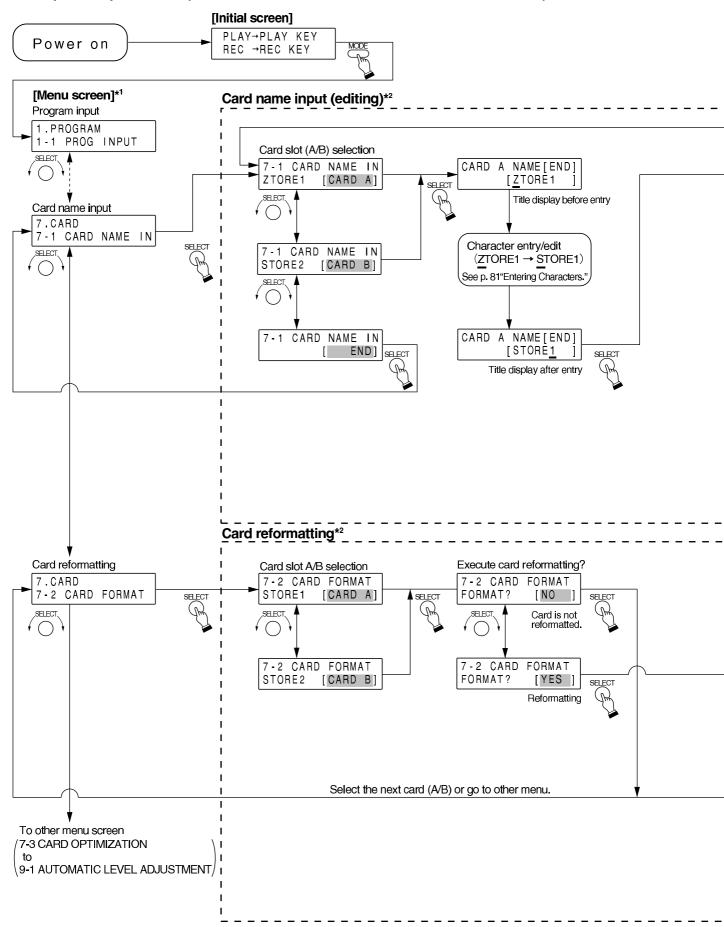


9-1 AUTOMATIC LEVEL ADJUSTMENT



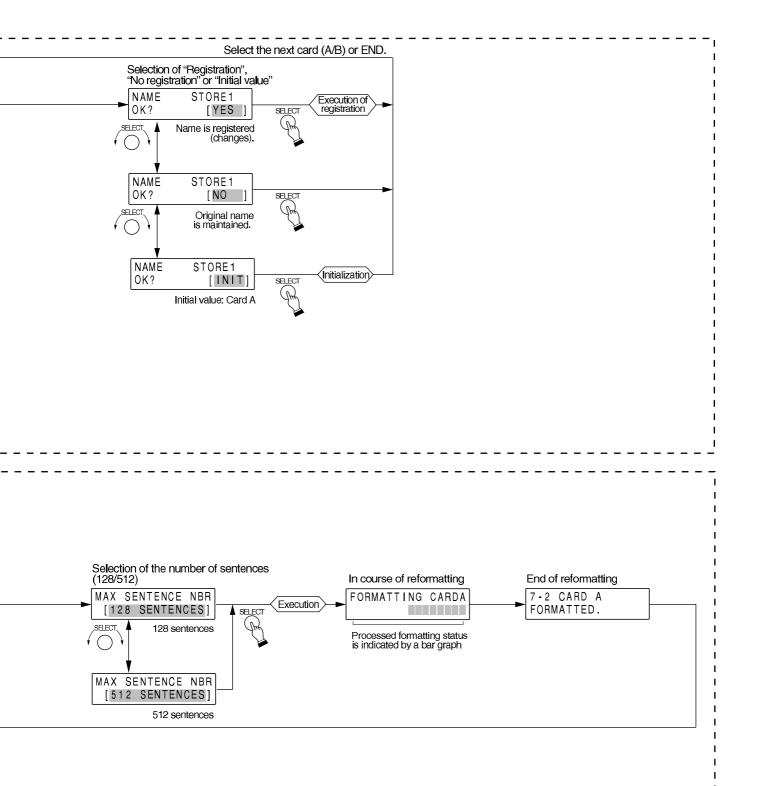
# 9.8. Setting Operation (7. EDITING THE CARDS)

## 9.8.1. Operation procedures (7-1 CARD NAME INPUT and 7-2 CARD REFORMATTING)

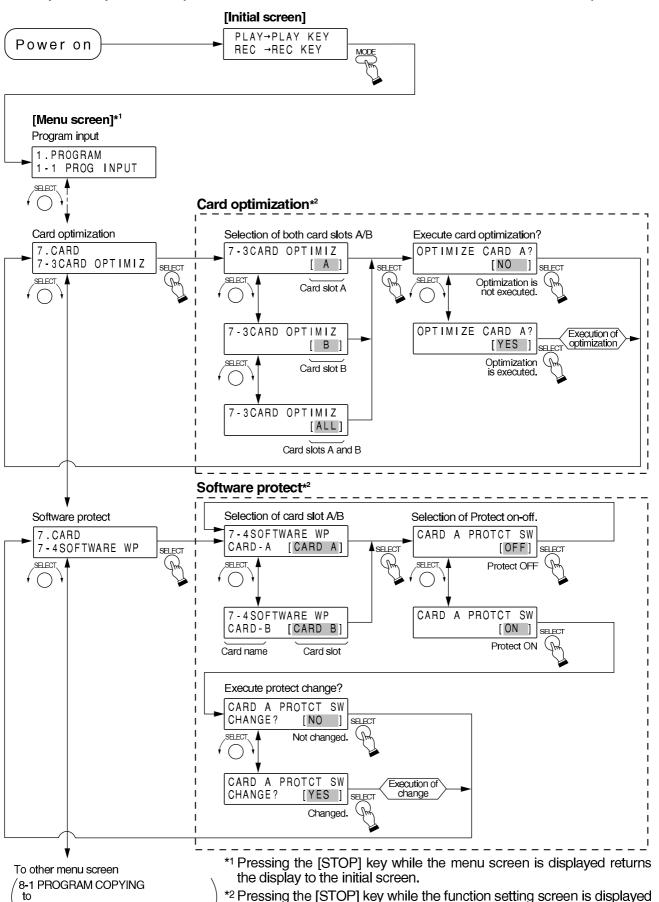


- \*1 Pressing the [STOP] key while the menu screen is displayed returns the display to the initial screen.
- \*2 Pressing the [STOP] key while the function setting screen is displayed returns the display to the previous menu screen.

**Note:** When the function setting is completed, the screen returns to the menu screen. To terminate all setting operations, further press the [STOP] key to return to the initial screen.



#### 9.8.2. Operation procedures (7-3 CARD OPTIMIZATION and 7-4 SOFTWARE WRITE PROTECT)



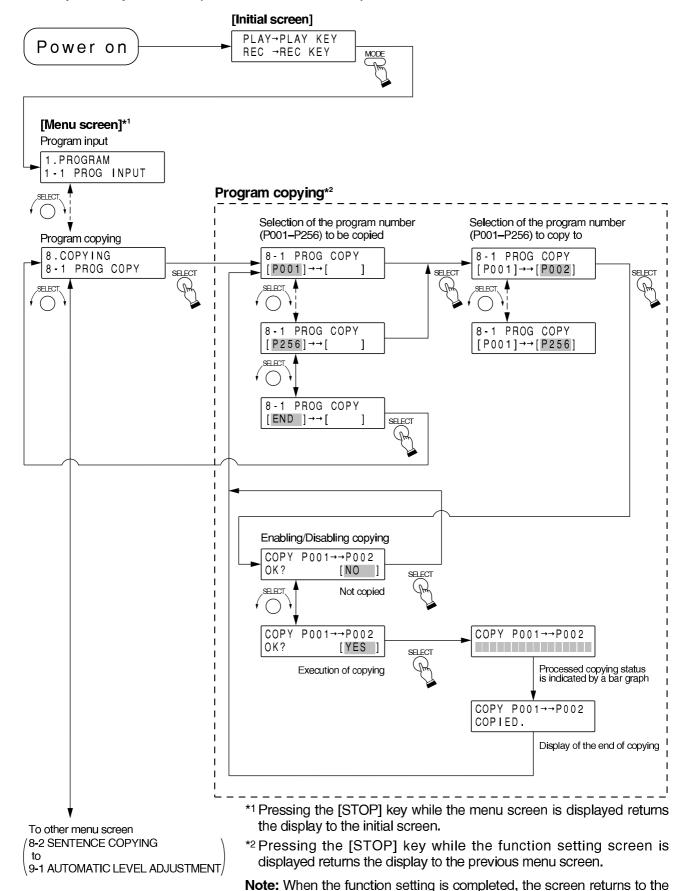
**Note:** When the function setting is completed, the screen returns to the menu screen. To terminate all setting operations, further press the [STOP] key to return to the initial screen.

returns the display to the previous menu screen.

9-1 AUTOMATIC LEVEL ADJUSTMENT

## 9.9. Setting Operation (8. COPYING THE PROGRAM, SENTENCE and CARD)

#### 9.9.1. Operation procedures (8-1 PROGRAM COPYING)

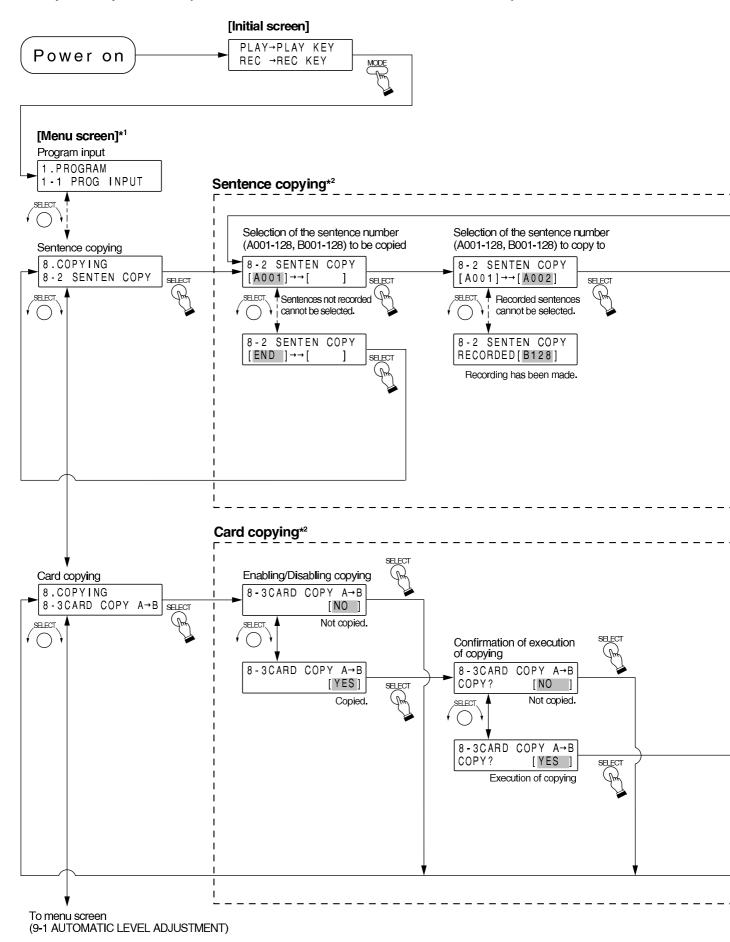


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menu screen. To terminate all setting operations, further press

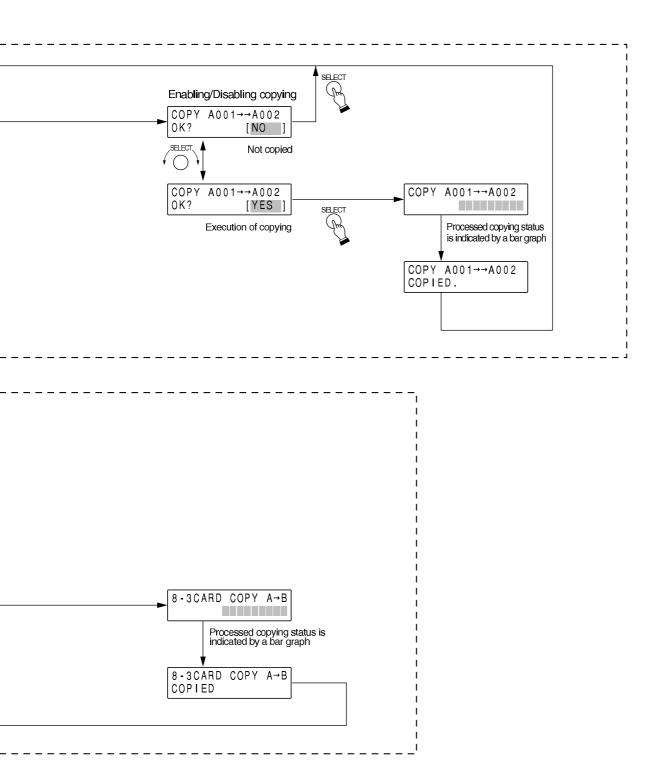
the [STOP] key to return to the initial screen.

## 9.9.2. Operation procedures (8-2 SENTENCE COPYING and 8-3 CARD COPYING)



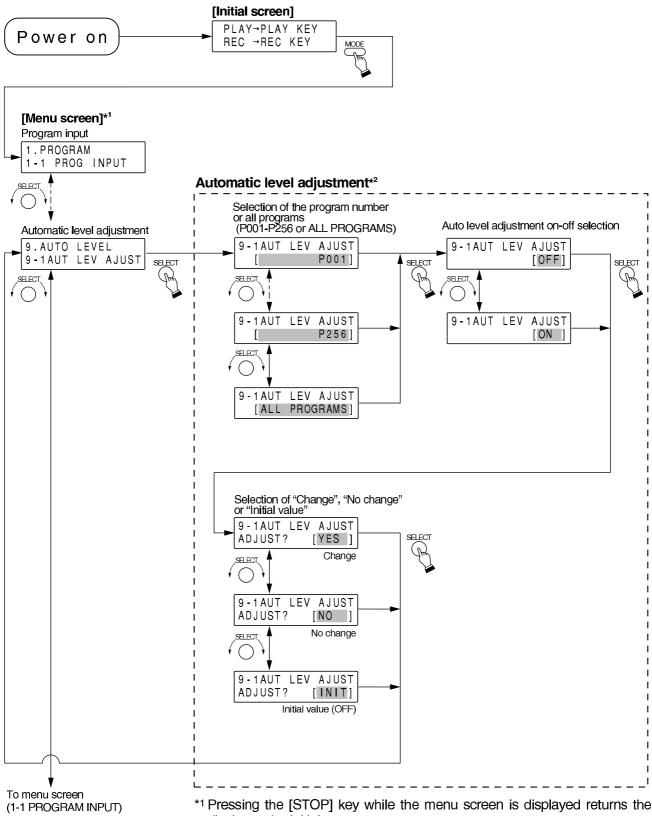
- \*1 Pressing the [STOP] key while the menu screen is displayed returns the display to the initial screen.
- \*2 Pressing the [STOP] key while the function setting screen is displayed returns the display to the previous menu screen.

**Note:** When the function setting is completed, the screen returns to the menu screen. To terminate all setting operations, further press the [STOP] key to return to the initial screen.



## 9.10. Setting Operation (9. AUTO-LEVEL SETTING)

#### 9.10.1. Operation procedures (9-1 AUTOMATIC LEVEL ADJUSTMENT)



display to the initial screen.

**Note:** When the function setting is completed, the screen returns to the menu screen. To terminate all setting operations, further press the [STOP] key to return to the initial screen.

<sup>\*2</sup> Pressing the [STOP] key while the function setting screen is displayed returns the display to the previous menu screen.

## 9.11. Entering Characters

The sentence title, program title, card name, and password can be input using up to eight alphanumeric characters. To do this, use the [SELECT] dial.

#### 9.11.1. Usable characters and commands

#### Characters

Α	В	С	D	Е	F	G	Н	ı	J	K	L
М	Ν	0	Р	Q	R	S	Т	J	V	W	Χ
Υ	Z	а	р	С	d	е	f	g	h	i	j
k		m	r	0	р	q	r	Ø	t	u	V
w	Х	у	Z	0	1	2	3	4	5	6	7
8	9	ļ.	`	#	\$	%	&	(	)	-	@
_											

#### **Commands**

[END] Terminates the character input screen.

[FORWD] Moves the cursor right one character.

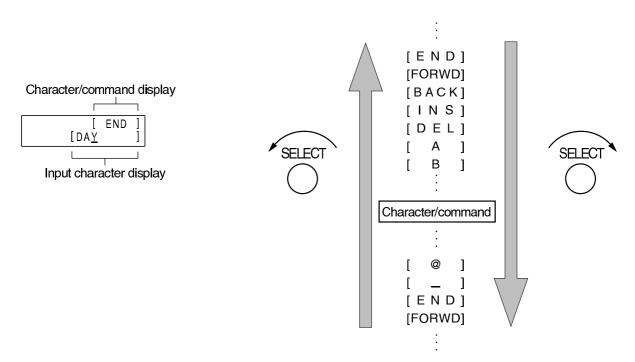
[BACK] Moves the cursor left one character.

[INS] Inserts a space into the cursor position and shifts text right one character.

[DEL] Erases the character at the cursor and shifts text left one character.

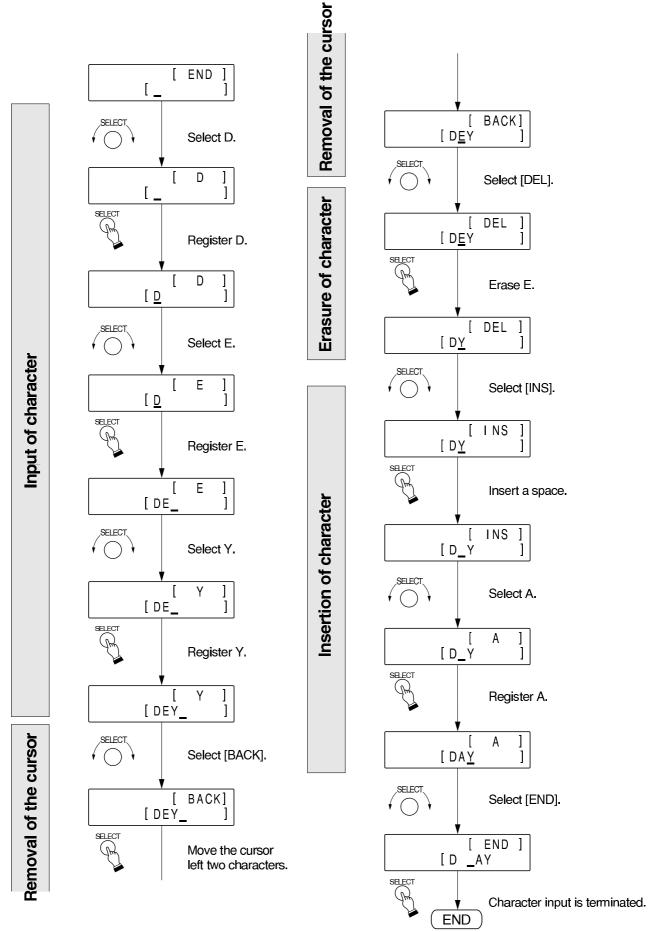
## 9.11.2. Character/command display and [SELECT] dial operation

As the [SELECT] dial is rotated, the character/command display changes as follows:



## 9.11.3. Character input example

In this example, the misspelled word "DEY" has been entered, which is corrected to read as "DAY".



# 10. MICROPHONE ANNOUNCEMENTS AND SOURCE EQUIPMENT BROADCAST

This unit also permits broadcast from the microphone connected to the microphone input on the front panel, or from external musical equipment connected to the auxiliary input located on both the front and rear panels. Priorities are attached to broadcast as follows.

#### <Broadcasting priority order>

- 1. Emergency playback
- 2. Microphone announcement
- 3. Program playback
- 4. Broadcast of external musical equipment

**Note:** Broadcast cannot be made from the microphone or source equipment during recording. The microphone or external musical equipment can be used only for recording during recording.

## 10.1. Making Microphone Announcements

Preset the microphone volume control to the minimum position (0).

- (1) Connect the microphone to the microphone input on the front panel.
- (2) Making announcements, adjust the microphone volume control for the most appropriate level.

**Note:** Program playback sounds are not audible during the microphone announcement. However, the playback continues without stopping.

## 10.2. Making Source Equipment Broadcast

Preset the auxiliary input volume control to the minimum position (0).

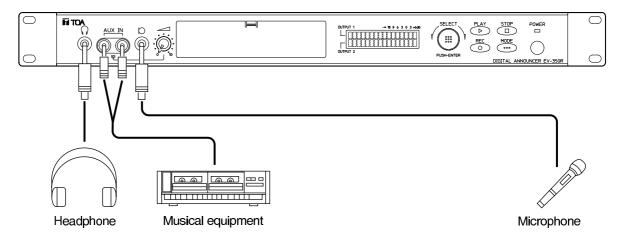
- (1) Connect the external musical equipment to the auxiliary input. The auxiliary input is located on both the front panel (RCA pin jack) and the rear panel (phone jack). Signals to both inputs are internally mixed.
- (2) Playing the external musical equipment, adjust the auxiliary input volume control for the most appropriate level.

## 11. INSTALLATION

## 11.1. Connection Examples

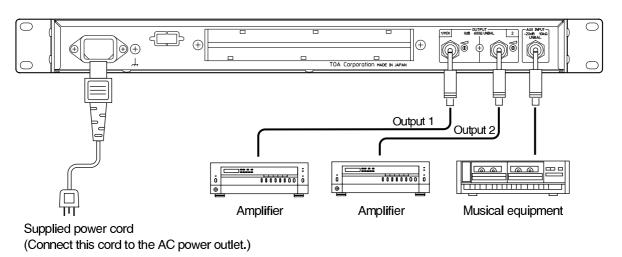
When connecting a cassette deck, CD player or other musical equipment or amplifier to the unit or when connecting the unit's power supply, make sure that the power to each equipment is switched off.

## 11.1.1. Front panel



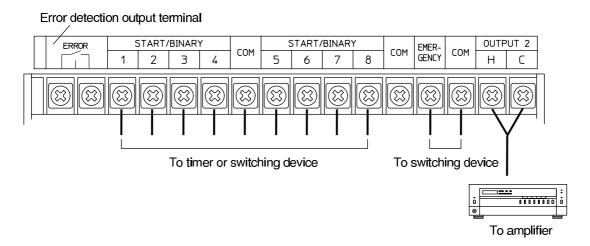
- Signals to both the microphone input and auxiliary input are internally mixed during recording, permitting simultaneous recording of announcements and background music.
- Signals to two auxiliary input terminals on the front panel are internally mixed. Therefore, the stereo output of the musical equipment connected to these terminals changes to the monaural output.
- Signals to the microphone input and auxiliary input are not sent out from Output 1 or 2 during recording. They are only sent out from the headphone output.
- Sounds emanating from Outputs 1 and 2 do not stop even if a headphone is connected to the headphone terminal.

## 11.1.2. Rear panel



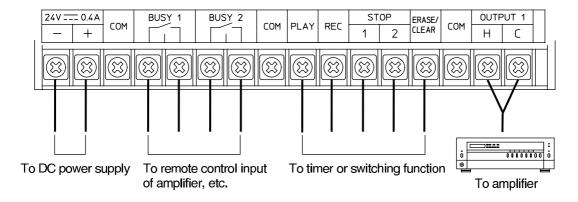
#### 11.1.3. Terminal block

## [Upper row]



- Outputs 1 and 2 of the terminal block provide the same signal as the phone jack outputs 1 and 2.
- Use the contact input under the condition of no-voltage make contact, 24 VDC for open voltage, 10 mA for short-circuit current, and 50 ms or more for short-circuit time.
- The contact capacity is 30 VDC/500 mA or less when using the busy output.
- Be sure to use a relay contact with enough capacity when directly controlling the amplifier power.

## [Lower row]



## 11.1.4. Error detection output terminal

This terminal normally closes.

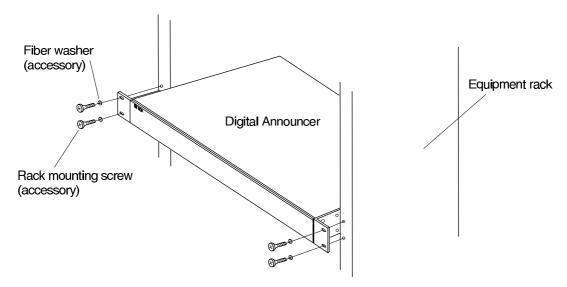
It breaks when the unit falls into the following states:

- (1) No memory card is inserted into Card Slot A or B.
- (2) The memory card of the type that cannot be used or the faulty memory card is mounted.
- (3) The SRAM memory card's battery drops.
- (4) The unit's power is switched off.
- (5) The unit malfunctions.

As to (1) - (4), the terminal makes if the situation returns to normal.

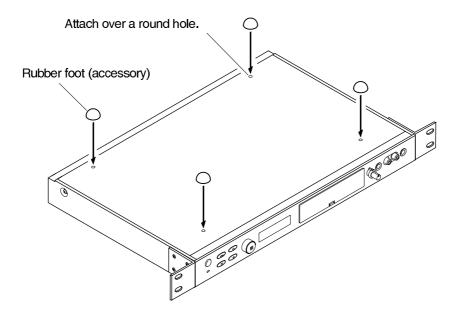
When the unit malfunctions (5), switch off the power once, then switch on the power again. The terminal makes when the problem is corrected. However, should the unit continue to malfunction, its failure can be considered. In such cases, consult with the shop from where the unit was purchased.

# 11.2. Mounting the Unit in an Equipment Rack



# 11.3. Attaching Rubber Feet

When installing the unit on the desk, attach the supplied rubber feet to the unit's bottom surface.



# **12. SPECIFICATIONS**

Power Source	AC mains, 50/60 Hz or 24 V DC 0.4 A					
Power Consumption	12 W					
Output	Outputs 1, 2 : $0 \text{ dB}^*$ , 600 $\Omega$ , unbalanced, phone jack/screw terminal					
	Headphone output : 0 dB*, 100 $\Omega$ , unbalanced, phone jack					
Input	MIC: -55 dB*, 600 Ω, unbalanced, phone jack					
	AUX: –20 dB*, 10 k $\Omega$ , unbalanced, phone jack/RCA pin jack					
Mountable Memory Card No.	2 (Slots A/B) <b>Note:</b> Memory cards are optional.					
No. of Recording Sentence	When one card is installed: 128 or 512 sentences (changeable)					
	When two cards are installed: 256 or 1024 sentences (changeable)					
	1 emergency sentence, other than the above sentences, can be					
	recorded. When recorded by a control input: 8 (direct mode) or 256					
	(binary mode) (changeable)					
Recording Sound Quality	Sampling frequency : 32 kHz or 44.1 kHz					
	Recording grade : Long (bit rate 64 kbps),					
	Normal (bit rate 96 kbps),					
	High (bit rate 128 kbps) or					
	Extremely High (bit rate 192 kbps)					
Playback Mode	Single-source mono or dual-source mono (changeable)					
No. of Playback Programs	Direct control: 8 programs or Binary control: 256 programs 1emergency					
	message takes precedence over the above programs and is played					
	back.					
Control Input	Activation 1-8, playback, pause 1, pause 2, emergency, recording, erasure:					
	No-voltage make contact, 50 ms or more, open voltage 30 V DC,					
	short circuit current 10 mA, screw terminal					
	RS-232C terminal: D-sub connector (9 pins)					
Control Output	Busy outputs 1, 2 and Error detection output: Screw terminal, contact					
	capacity 30 V DC 0.5 A					
Display	16 characters x 2 lines, LCD with backlight					
Frequency response	20 - 20,000 Hz (sampling at 44.1 kHz)					
	20 - 14,000 Hz (sampling at 32 kHz)					
Distortion	Under 0.3% (44.1 kHz, recording method: Extremery High)					
Finish	Panel: Aluminum, black 30% glossy					
	Case: Surface treated steel plate, black 30% glossy					
Weight	4 kg					

The above specifications are subject to change without notice.

\* 0 dB=1 V

## Accessories

Power cord ······ 1					
Unbalanced-phone plug cord (2 m) 2					
Rack mounting screw4					
Rack mounting washer4					
Rubber foot4					

## Traceability Information for Europe (EMC directive 2004/108/EC)

Manufacturer:

TOA Corporation 7-2-1, Minatojima Nakamachi, Chuo-ku, Kobe, Hyogo, Japan Authorized representative: TOA Electronics Europe GmbH Suederstrasse 282, 20537 Hamburg, Germany



URL: http://www.toa.jp/